

Code The Hidden Language Of Computer Hardware And Software

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Programming Windows *Pearson Education*

“Look it up in Petzold” remains the decisive last word in answering questions about Windows development. And in PROGRAMMING WINDOWS, FIFTH EDITION, the esteemed Windows Pioneer Award winner revises his classic text with authoritative coverage of the latest versions of the Windows operating system—once again drilling down to the essential API heart of Win32 programming. Topics include: The basics—input, output, dialog boxes An introduction to Unicode Graphics—drawing, text and fonts, bitmaps and metafiles The kernel and the printer Sound and music Dynamic-link libraries Multitasking and multithreading The Multiple-Document Interface Programming for the Internet and intranets Packed as always with definitive examples, this newest Petzold delivers the ultimate sourcebook and tutorial for Windows programmers at all levels working with Microsoft Windows 95, Windows 98, or Microsoft Windows NT. No aspiring or experienced developer can afford to be without it. An electronic version of this book is available on the companion CD. For customers who purchase an ebook version of this title, instructions for downloading the CD files can be found in the ebook.

But how Do it Know?

The Basic Principles of Computers for Everyone *John C Scott*

This book thoroughly explains how computers work. It starts by fully examining a NAND gate, then goes on to build every piece and part of a small, fully operational computer. The necessity and use of codes is presented in parallel with the apprioriate pieces of hardware. The book can be easily understood by anyone whether they have a technical background or not. It could be used as a textbook.

Learning Computer Architecture with Raspberry Pi *John Wiley & Sons*

Use your Raspberry Pi to get smart about computing fundamentals In the 1980s, the tech revolution was kickstarted by a flood of relatively inexpensive, highly programmable computers like the Commodore. Now, a second revolution in computing is beginning with the Raspberry Pi. Learning Computer Architecture with the Raspberrry Pi is the premier guide to understanding the components of the most exciting tech product available. Thanks to this book, every Raspberry Pi owner can understand how the computer works and how to access all of its hardware and software capabilities. Now, students, hackers, and casual users alike can discover how computers work with Learning Computer Architecture with the Raspberry Pi. This book explains what each and every hardware component does, how they relate to one another, and how they correspond to the components of other computing systems. You'll also learn how programming works and how the operating system relates to the Raspberry Pi's physical components. Co-authored by Eben Upton, one of the creators of the Raspberry Pi, this is a companion volume to the Raspberry Pi User Guide An affordable solution for learning about computer system design considerations and experimenting with low-level programming Understandable descriptions of the functions of memory storage, Ethernet, cameras, processors, and more Gain knowledge of computer design and operation in general by exploring the basic structure of the Raspberrry Pi The Raspberrry Pi was created to bring forth a new generation of computer scientists, developers, and architects who understand the inner workings of the computers that have become essential to our daily lives. Learning Computer Architecture with the Raspberrry Pi is your gateway to the world of computer system design.

The Annotated Turing

A Guided Tour Through Alan Turing's Historic Paper on Computability and the Turing Machine *John Wiley & Sons*

Provides an expansion of Turing's original paper, a brief look at his life, and information on the Turing machine and computability topics.

Dreaming in Code

Two Dozen Programmers, Three Years, 4,732 Bugs, and One Quest for Transcendent Software *Crown Business*

A noted journalist chronicles three years in the lives of a team of maverick software developers, led by Lotus 1-2-3 creator Mitch Kapor, intent on creating a revolutionary personal information manager to challenge Microsoft Outlook. Reprint. 30,000 first printing.

The Hidden Language of Baseball

How Signs and Sign Stealing Have Influenced the Course of Our National Pastime *Bloomsbury Publishing USA*

Baseball is set apart from other sports by many things, but few are more distinctive than the intricate systems of coded language that govern action on the field and give baseball its unique appeal. During a nine-inning game, more than 1,000 silent instructions are given-from catcher to pitcher, coach to batter, fielder to fielder, umpire to umpire-and without this speechless communication the game would simply not be the same. Baseball historian Paul Dickson examines for the first time the rich legacy of baseball's hidden language, offering fans everywhere a smorgasbord of history and anecdote. Whether detailing the origins of the hit-and-run, the true story behind the home run that gave "Home Run" Baker his nickname, Bob Feller's sign-stealing telescope, Casey Stengel's improbable method of signaling his bullpen, the impact of sign stealing on the Giants' miraculous comeback in 1951, or the pitches Andy Pettitte tipped off that altered the momentum of the 2001 World Series, Dickson's research is as thorough as his stories are entertaining. A roster of baseball's greatest names and games, past and present, echoes throughout, making The Hidden Language of Baseball a unique window on the history of our national pastime.

Inside the Machine

An Illustrated Introduction to Microprocessors and Computer Architecture *No Starch Press*

Om hvordan mikroprocessorer fungerer, med undersøgelse af de nyeste mikroprocessorer fra Intel, IBM og Motorola.

The Hidden Language of Graphic Signs

Cryptic Writing and Meaningful Marks *Cambridge University Press*

A common belief is that systems of writing are committed to transparency and precise records of sound. The target is the language behind such marks. Readers, not viewers, matter most, and the most effective graphs largely record sound, not meaning. But what if embellishments mattered deeply - if hidden writing, slow to produce, slow to read, played as enduring a role as more accessible graphs? What if meaningful marks did service alongside records of spoken language? This book, a compilation of essays by global authorities on these subjects, zeroes in on hidden writing and alternative systems of graphic notation. Essays by leading scholars explore forms of writing that, by their formal intricacy, deflect attention from language. The volume also examines graphs that target meaning directly, without passing through the filter of words and the medium of sound. The many examples here testify to human ingenuity and future possibilities for exploring enriched graphic communication.

Hidden Language Codes

Reprogram Your Life by Reengineering Your Vocabulary *Weiser Books*

When R. Neville Johnston was shot three times in 1977, he died. But he came back knowing some things he hadn't known before. That the universe is made of up of vibrations for one. And that some of the most meaningful vibrations are the words we use in everyday thought and speech. Obviously it behooves us to choose our words with care so we can create the life we want. Hidden Language Codes is a book about thought. Where we go in life is directly related to our mastery and command of our thoughts and our language. In evolving, we naturally change the way we think. A method of accelerating this process is to change the very words we think with. This book is the key to learning words that will improve our lives and giving up the ones that hold us back. Learn to use power words--words that serve us well--such as "acceptance," "faith," even "MacGyver," and the key power word, "love." Those words that do not serve us well include "greed," "blame," "hard," and the poster child for disempowerment/slave thinking "can't." Our language is full of unconscious triggers--the words we speak are making decisions for us, running us. As long as we continue to try, need, guess, want, whine, and victim our way through life, we sabotage our own goals and happiness. Never use these words again. Take charge of your thoughts and speech, and your life will follow suit.

Number Freak

From 1 to 200- The Hidden Language of Numbers Revealed *Penguin*

A compulsively readable look at the secret language of numbers- their role in nature, movies, science, and everything in between. What do Fight Club, wallpaper patterns, George Balanchine's Serenade, and Italian superstitions have in common? They're all included in the entry for the number 17 in this engaging book about numbers- detailing their unique properties, patterns, appeal, history, and lore. Author Derrick Niederman takes readers on a guided tour of the numbers 1 to 300-covering everything from basic mathematical principles to ancient unsolved theorems, from sublime theory to delightfully arcane trivia. Illustrated with diagrams, drawings, and photographs, plus 50 challenging mathematical brainteasers (with answers), this book will fascinate and engage readers of all levels of mathematical skill and knowledge. Includes such gems as: ? There are 42 eyes in a deck of cards, and 42 dots on a pair of dice ? In order to fill in a map so that neighboring regions never get the same color, one never needs more than four colors ? Hells Angels use the number 81 in their insignia because the initials "H" and "A" are the eighth and first numbers in the alphabet respectively

The Unsayable

The Hidden Language of Trauma *Ballantine Books*

In her twenty years as a clinical psychologist, Annie Rogers has learned to understand the silent language of girls who will not-who cannot-speak about devastating sexual trauma. Abuse too painful to put into words does have a language, though, a language of coded signs and symptoms that conventional therapy fails to understand. In this luminous, deeply moving book, Rogers reveals how she has helped many girls find expression and healing for the sexual trauma that has shattered their childhoods. Rogers opens with a harrowing account of her own emotional collapse in childhood and goes on to illustrate its significance to how she hears and understands trauma in her clinical work. Years after her breakdown, when she discovered the brilliant work of French psychoanalyst Jacques Lacan, Rogers at last had the key she needed to unlock the secrets of the unsayable. With Lacan’s theory of language and its layered associations as her guide, Rogers was able to make startling connections with seemingly unreachable girls who had lost years of childhood, who had endured the unspeakable in silence. At the heart of the book is the searing portrait of the girl Rogers calls Ellen, brutally abused for three years by her teenage male babysitter. Over the course of seven years of therapy, Rogers helped Ellen find words for the terrible things that had happened to her, face up to the unconscious patterns through which she replayed the trauma, and learn to live beyond the shadows of the past. Through Ellen’s story, Rogers illuminates the complex, intimate unraveling of trauma between therapist and child, as painful truths and their consequences come to light in unexpected ways. Like Judith Herman’s Trauma and Recovery and Kay Redfield Jamison’s An Unquiet Mind, The Unsayable is a book with the power to change the way we think about suffering and self-expression. For those who have experienced

psychological trauma, and for those who yearn to help, this brave, compelling book will be a touchstone of lucid understanding and true healing.

The Hidden Language of Business *HR Edge*
Margaret Morford-America's fastest-rising leadership strategist and author of the best-seller "Management Courage: Having the Heart of a Lion"-returns with a provocative, cage-rattling message for business professionals everywhere: Forget those ideas about workplace "politics" being shameful, unethical, or manipulative, Margaret says. Those notions are simplistic and naive-and can torpedo your career faster than it takes to say "pink slip." Passionately advocating for what she calls "the hidden language of business" -by which she means the positive, ethical political skills that can make or break you in the workplace-Margaret shows how to use these skills to achieve your personal best. By sharing her eye-opening-sometimes jaw-dropping-personal experiences and those of others, Margaret reveals the secret political skills you need to achieve peak influence and effectiveness in your workplace...as you earn the devotion of your boss, co-workers, and clients.

Coders at Work

Reflections on the Craft of Programming *Apress*
Peter Seibel interviews 15 of the most interesting computer programmers alive today in Coders at Work, offering a companion volume to Apress’s highly acclaimed best-seller Founders at Work by Jessica Livingston. As the words “at work” suggest, Peter Seibel focuses on how his interviewees tackle the day-to-day work of programming, while revealing much more, like how they became great programmers, how they recognize programming talent in others, and what kinds of problems they find most interesting. Hundreds of people have suggested names of programmers to interview on the Coders at Work web site: www.codersatwork.com. The complete list was 284 names. Having digested everyone’s feedback, we selected 15 folks who’ve been kind enough to agree to be interviewed: Frances Allen: Pioneer in optimizing compilers, first woman to win the Turing Award (2006) and first female IBM fellow Joe Armstrong: Inventor of Erlang Joshua Bloch: Author of the Java collections framework, now at Google Bernie Cosell: One of the main software guys behind the original ARPANET IMPs and a master debugger Douglas Crockford: JSON founder, JavaScript architect at Yahoo! L. Peter Deutsch: Author of Ghostscript, implementer of Smalltalk-80 at Xerox PARC and Lisp 1.5 on PDP-1 Brendan Eich: Inventor of JavaScript, CTO of the Mozilla Corporation Brad Fitzpatrick: Writer of LiveJournal, OpenID, memcached, and Perlbal Dan Ingalls: Smalltalk implementor and designer Simon Peyton Jones: Coinventor of Haskell and lead designer of Glasgow Haskell Compiler Donald Knuth: Author of The Art of Computer Programming and creator of TeX Peter Norvig: Director of Research at Google and author of the standard text on AI Guy Steele: Coinventor of Scheme and part of the Common Lisp Gang of Five, currently working on Fortress Ken Thompson: Inventor of UNIX Jamie Zawinski: Author of XEmacs and early Netscape/Mozilla hacker

We, the Children

The Hidden Language of Children *Balboa Press*
Welcome to the world of little ones and their secret, poetic language. When a five-year-old adopted from China can express her lack of personal value non-verbally in play and name the feeling “the pile of none,” it may be time for adults to tune into children’s play and non-verbal communication on a deeper level. The metaphorical language of very young children accurately reflects the story of their experiences and relationships, but it is too often dismissed by adults as merely child’s play. Parenting plans, weighty court decisions and child investigations that disregard the non-verbal testimony of children can contribute to bending a child’s development in the wrong direction damaging his or her life-long journey. Because of this miscommunication, children are often forced to spend time with the very people who hurt them and endure years of feeling invalidated, invisible, and powerless. It is common knowledge that childhood stories shape adult lives. In transforming old, worn-out stories about one’s identity, the individual may discover how much happiness may be embraced by re-claiming one’s true identity. We the Children invites the reader to begin the process of becoming empowered by first transforming any story in which he or she is a victim into one in which the reader might emerge feeling fully empowered. Personal empowerment opens the imagination by converting negative messages about oneself learned in childhood into affirmations as to what is good about us now – ask yourself – what degree of freedom could be obtained?

The Code of the City

Standards and the Hidden Language of Place Making *Mit Press*
Traces the evolution of urban development codes and standards, examines their effect on city planning and design, and proposes alternatives that will encourage innovation.

The Planet Remade *Princeton University Press*
First published in Great Britain by Granta Books, 2015.

The Language of Thieves: My Family's Obsession with a Secret Code the Nazis Tried to Eliminate *W. W. Norton & Company*
Tracking an underground language and the outcasts who depended on it for their survival. Centuries ago in middle Europe, a coded language appeared, scrawled in graffiti and spoken only by people who were "wiz" (in the know). This hybrid language, dubbed Rotwelsch, facilitated survival for people in flight—whether escaping persecution or just down on their luck. It was a language of the road associated with vagabonds, travelers, Jews, and thieves that blended words from Yiddish, Hebrew, German, Romani, Czech, and other European languages and was rich in expressions for

police, jail, or experiencing trouble, such as "being in a pickle." This renegade language unsettled those in power, who responded by trying to stamp it out, none more vehemently than the Nazis. As a boy, Martin Puchner learned this secret language from his father and uncle. Only as an adult did he discover, through a poisonous 1930s tract on Jewish names buried in the archives of Harvard’s Widener Library, that his own grandfather had been a committed Nazi who despised this "language of thieves." Interweaving family memoir with an adventurous foray into the mysteries of language, Puchner crafts an entirely original narrative. In a language born of migration and survival, he discovers a witty and resourceful spirit of tolerance that remains essential in our volatile present.

Hatha Yoga

The Hidden Language : Symbols, Secrets & Metaphor *timeless books*
Experience the power of Hatha Yoga as a tool for spiritual transformation. Providing symbolic and mythological context for each asana, the Hidden Language method encourages you to take Hatha beyond the physical. Explore twenty-two asanas through symbol and metaphor. Spiritualize your Hatha practice.

Begin to Code with Python *Microsoft Press*
Become a Python programmer–and have fun doing it! Start writing software that solves real problems, even if you have absolutely no programming experience! This friendly, easy, full-color book puts you in total control of your own learning, empowering you to build unique and useful programs. Microsoft has completely reinvented the beginning programmer's tutorial, reflecting deep research into how today's beginners learn, and why other books fall short. Begin to Code with Python is packed with innovations, from its “Snaps” prebuilt operations to its “Make Something Happen” projects. Whether you’re a total beginner or you’ve tried before, this guide will put the power, excitement, and fun of programming where it belongs: in your hands! Easy, friendly, and you’re in control! Learn how to... Get, install, and use powerful free tools to create modern Python programs Learn key concepts from 170 sample programs, and use them to jumpstart your own Discover exactly what happens when a program runs Approach program development with a professional perspective Learn the core elements of the Python language Build more complex software with classes, methods, and objects Organize programs so they’re easy to build and improve Capture and respond to user input Store and manipulate many types of real-world data Define custom data types to solve specific problems Create interactive games that are fun to play Build modern web and cloud-based applications Use pre-built libraries to quickly create powerful software Get code samples, including complete apps, at: https://aka.ms/BegintoCodePython/downloads About This Book For absolute beginners who’ve never written a line of code For anyone who’s been frustrated with other beginning programming books or courses For people who’ve started out with other languages and now want to learn Python Works with Windows PC, Apple Mac, Linux PC, or Raspberry Pi Includes mapping of MTA exam objectives that are covered in this book, as well as an appendix with further explanation of some of the topics on the exam

Writing Secure Code *Pearson Education*
Covers topics such as the importance of secure systems, threat modeling, canonical representation issues, solving database input, denial-of-service attacks, and security code reviews and checklists.

Code Complete *Pearson Education*
Widely considered one of the best practical guides to programming, Steve McConnell’s original CODE COMPLETE has been helping developers write better software for more than a decade. Now this classic book has been fully updated and revised with leading-edge practices—and hundreds of new code samples—illustrating the art and science of software construction. Capturing the body of knowledge available from research, academia, and everyday commercial practice, McConnell synthesizes the most effective techniques and must-know principles into clear, pragmatic guidance. No matter what your experience level, development environment, or project size, this book will inform and stimulate your thinking—and help you build the highest quality code. Discover the timeless techniques and strategies that help you: Design for minimum complexity and maximum creativity Reap the benefits of collaborative development Apply defensive programming techniques to reduce and flush out errors Exploit opportunities to refactor—or evolve—code, and do it safely Use construction practices that are right-weight for your project Debug problems quickly and effectively Resolve critical construction issues early and correctly Build quality into the beginning, middle, and end of your project

The Code Book: The Secrets Behind Codebreaking *Delacorte Press*
"As gripping as a good thriller." --The Washington Post Unpack the science of secrecy and discover the methods behind cryptography--the encoding and decoding of information--in this clear and easy-to-understand young adult adaptation of the national bestseller that's perfect for this age of WikiLeaks, the Sony hack, and other events that reveal the extent to which our technology is never quite as secure as we want to believe. Coders and codebreakers alike will be fascinated by history's most mesmerizing stories of intrigue and cunning--from Julius Caesar and his Caesar cipher to the Allies' use of the Enigma machine to decode German messages during World War II. Accessible, compelling, and timely, The Code Book is sure to make readers see the past--and the future--in a whole new way. "Singh's power of explaining complex ideas is as dazzling as ever." --The Guardian

The Hidden Code
By piecing together cryptic hints from the note and other clues left behind, Hannah Hawkins realizes her parents disappeared while trying to find the mysterious Code of Enoch.

Loves Me, Loves Me Not

The Hidden Language of Flowers Simon and Schuster

“A single flow’r he sent me, since we met. All tenderly his messenger he chose; Deep-hearted, pure, with scented dew still wet—One perfect rose.” —Dorothy Parker Welcome to the mysterious and sometimes scandalous world of the language of flowers. Since the days of Queen Victoria (and earlier the harems of the Middle East) flowers have allowed lovers and friends to express themselves without saying a word. In Loves Me, Loves Me Not, author and illustrator Peter Loewer explores the fascinating history of floral messages. In this book you'll find intriguing plant lore, unexpected historical connections, or simply an opportunity to connect with a beloved in a unique way. Confess unrequited love with a daffodil. Show happiness with primroses. Wish someone luck with a four-leaf clover. Make your declaration of love not with a rose, but with a tulip! With intriguing stories and stunning full-color illustrations, Loves Me, Loves Me Not, introduces you to flowers that have been conveying message for centuries. As Loewer says: "The language of flowers is a delightful idea. In the world of cell phones and mass communications, sending a simple bouquet that tells a tale of love and affection seems to be a great idea whose time has come again."

Who to Release? Routledge

This book is concerned to explore the changing role of the Parole Board across the range of its responsibilities, including the prediction of risk and deciding on the release (or continued detention) of the growing number of recalled prisoners and of those subject to indeterminate sentences. In doing so it aims to rectify the lack of attention that has been given by lawyers, academics and practitioners to back door sentencing (where the real length of a sentence is decided by those who take the decision to release) compared to front door sentencing' (decisions taken by judges or magistrates in court). Particular attention is given in this book to the important changes made to the role and working of the Parole Board as a result of the impact of the early release scheme of the Criminal Justice Act 2005, with the Parole Board now deciding in Panels concerned with determinate sentence prisoners, lifers and recalled prisoners. A wide range of significant issues, and case law, has arisen as a result of these changes, which the contributors to this book, leading authorities in the field, aim to explore.

Chinook Jargon

The Hidden Language of the Pacific Northwest San Leandro, Calif. : Wawa Press

Get Programming

Learn to code with Python Simon and Schuster

Get Programming: Learn to code with Python teaches you the basics of computer programming using the Python language. In this exercise-driven book, you'll be doing something on nearly every page as you work through 38 compact lessons and 7 engaging capstone projects. By exploring the crystal-clear illustrations, exercises that check your understanding as you go, and tips for what to try next, you'll start thinking like a programmer in no time. This book works perfectly alongside our video course Get Programming with Python in Motion, available exclusively at Manning.com: www.manning.com/livevideo/get-programming-with-python-in-motion Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. What's Inside Programming skills you can use in any language Learn to code—no experience required Learn Python, the language for beginners Dozens of exercises and examples help you learn by doing About the Reader No prior programming experience needed. Table of Contents LEARNING HOW TO PROGRAM Lesson 1 - Why should you learn how to program? Lesson 2 - Basic principles of learning a programming language UNIT 1 - VARIABLES, TYPES, EXPRESSIONS, AND STATEMENTS Lesson 3 - Introducing Python: a programming language Lesson 4 - Variables and expressions: giving names and values to things Lesson 5 - Object types and statements of code 46 Lesson 6 - Capstone project: your first Python program-convert hours to minutes UNIT 2 - STRINGS, TUPLES, AND INTERACTING WITH THE USER Lesson 7 - Introducing string objects: sequences of characters Lesson 8 - Advanced string operations Lesson 9 - Simple error messages Lesson 10 - Tuple objects: sequences of any kind of object Lesson 11 - Interacting with the user Lesson 12 - Capstone project: name mashup UNIT 3 - MAKING DECISIONS IN YOUR PROGRAMS Lesson 13 - Introducing decisions in programs Lesson 14 - Making more-complicated decisions Lesson 15 - Capstone project: choose your own adventure UNIT 4 - REPEATING TASKS Lesson 16 - Repeating tasks with loops Lesson 17 - Customizing loops Lesson 18 - Repeating tasks while conditions hold Lesson 19 - Capstone project: Scrabble, Art Edition UNIT 5 - ORGANIZING YOUR CODE INTO REUSABLE BLOCKS Lesson 20 - Building programs to last Lesson 21 - Achieving modularity and abstraction with functions Lesson 22 - Advanced operations with functions Lesson 23 - Capstone project: analyze your friends UNIT 6 - WORKING WITH MUTABLE DATA TYPES Lesson 24 - Mutable and immutable objects Lesson 25 - Working with lists Lesson 26 - Advanced operations with lists Lesson 27 - Dictionaries as maps between objects Lesson 28 - Aliasing and copying lists and dictionaries Lesson 29 - Capstone project: document similarity UNIT 7 - MAKING YOUR OWN OBJECT TYPES BY USING OBJECT-ORIENTED PROGRAMMING Lesson 30 - Making your own object types Lesson 31 - Creating a class for an object type Lesson 32 - Working with your own object types Lesson 33 - Customizing classes Lesson 34 - Capstone project: card game UNIT 8 - USING LIBRARIES TO ENHANCE YOUR PROGRAMS Lesson 35 - Useful libraries Lesson 36 - Testing and debugging your programs Lesson 37 - A library for graphical user interfaces Lesson 38 - Capstone project: game of tag Appendix A - Answers to lesson exercises Appendix B - Python cheat sheet Appendix C - Interesting Python libraries

Adaptive Code

Agile coding with design patterns and SOLID principles Microsoft Press

Write code that can adapt to changes. By applying this book’s principles, you can create code that accommodates new requirements and unforeseen scenarios without significant rewrites. Gary McLean Hall describes Agile best practices, principles, and patterns for designing and writing code that can evolve more quickly and easily, with fewer errors, because it doesn’t impede change. Now revised, updated, and expanded, Adaptive Code, Second Edition adds indispensable practical insights on Kanban, dependency inversion, and creating reusable abstractions. Drawing on over a decade of Agile consulting and development experience, McLean Hall has updated his best-seller with deeper coverage of unit testing, refactoring, pure dependency injection, and more. Master powerful new ways to: • Write code that enables and complements Scrum, Kanban, or any other Agile framework • Develop code that can survive major changes in requirements • Plan for adaptability by using dependencies, layering, interfaces, and design patterns • Perform unit testing and refactoring in tandem, gaining more value from both • Use the “golden master” technique to make legacy code adaptive • Build SOLID code with single-responsibility, open/closed, and Liskov substitution principles • Create smaller interfaces to support more-diverse client and architectural needs • Leverage dependency injection best practices to improve code adaptability • Apply dependency inversion with the Stairway pattern, and avoid related anti-patterns About You This book is for programmers of all skill levels seeking more-practical insight into design patterns, SOLID principles, unit testing, refactoring, and related topics. Most readers will have programmed in C#, Java, C++, or similar object-oriented languages, and will be familiar with core procedural programming techniques.

The Self-taught Programmer

The Definitive Guide to Programming Professionally Hachette UK

'One of the best software design books of all time' - BookAuthority Cory Althoff is a self-taught programmer. After a year of self-study, he learned to program well enough to land a job as a software engineer II at eBay. But once he got there, he realised he was severely under-prepared. He was overwhelmed by the amount of things he needed to know but hadn't learned. His journey learning to program, and his experience in first software engineering job were the inspiration for this book. This book is not just about learning to program, although you will learn to code. If you want to program professionally, it is not enough to learn to code; that is why, in addition to helping you learn to program, Althoff also cover the rest of the things you need to know to program professionally that classes and books don't teach you. The Self-taught Programmer is a roadmap, a guide to take you from writing your first Python program to passing your first technical interview. The book is divided into five sections: 1. Learn to program in Python 3 and build your first program. 2. Learn object-oriented programming and create a powerful Python program to get you hooked. 3. Learn to use tools like Git, Bash and regular expressions. Then use your new coding skills to build a web scraper. 4. Study computer science fundamentals like data structures and algorithms. 5. Finish with best coding practices, tips for working with a team and advice on landing a programming job. You can learn to program professionally. The path is there. Will you take it? From the author I spent one year writing The Self-Taught Programmer. It was an exciting and rewarding experience. I treated my book like a software project. After I finished writing it, I created a program to pick out all of the code examples from the book and execute them in Python to make sure all 300+ examples worked properly. Then I wrote software to add line numbers and color to every code example. Finally, I had a group of 200 new programmers 'beta read' the book to identify poorly explained concepts and look for any errors my program missed. I hope you learn as much reading my book as I did writing it. Best of luck with your programming!

Atlas Shrugged Penguin

Peopled by larger-than-life heroes and villains, charged with towering questions of good and evil, Atlas Shrugged is Ayn Rand’s magnum opus: a philosophical revolution told in the form of an action thriller—nominated as one of America’s best-loved novels by PBS’s The Great American Read. Who is John Galt? When he says that he will stop the motor of the world, is he a destroyer or a liberator? Why does he have to fight his battles not against his enemies but against those who need him most? Why does he fight his hardest battle against the woman he loves? You will know the answer to these questions when you discover the reason behind the baffling events that play havoc with the lives of the amazing men and women in this book. You will discover why a productive genius becomes a worthless playboy...why a great steel industrialist is working for his own destruction...why a composer gives up his career on the night of his triumph...why a beautiful woman who runs a transcontinental railroad falls in love with the man she has sworn to kill. Atlas Shrugged, a modern classic and Rand’s most extensive statement of Objectivism—her groundbreaking philosophy—offers the reader the spectacle of human greatness, depicted with all the poetry and power of one of the twentieth century’s leading artists.

Leonard (My Life as a Cat) Walker Books Us

He's not a stray house cat, he's an immortal being. And now he must choose whether to return to his planet or remain with his new human friend in a humorous, heart-tugging story from the author of I, Cosmo. The cat that Olive rescues from a flood has a secret: he's not really a cat at all, but an alien who crashed to Earth on a beam of light. The cat, whom Olive names Leonard, was prepared to visit the planet as a human—but something went wrong. Now Leonard may never know what it's like to hold an umbrella, go bowling, or host a dinner party. (And his human jokes still need some work: Knock, knock. Who's there? Just Leonard. It is me.) While Olive worries about whether she will have to move after her mom and her new boyfriend get back from their summer vacation, Leonard tries to figure out how to get from South Carolina to Yellowstone National Park, because if he's not there at the end of the month, he'll miss his ride home. But as Olive teaches Leonard about the beautiful and confusing world of humans, he starts to realize how much he cares about this particular one. A sweet and dryly funny story about what it means to be human--and what it means to be home.

The Glass Universe

How the Ladies of the Harvard Observatory Took the Measure of the Stars *Penguin*

From #1 New York Times bestselling author Dava Sobel, the "inspiring" (People), little-known true story of women's landmark contributions to astronomy A New York Times Book Review Notable Book of 2017 Named one of the best books of the year by NPR, The Economist, Smithsonian, Nature, and NPR's Science Friday Nominated for the PEN/E.O. Wilson Literary Science Writing Award "A joy to read." —The Wall Street Journal In the mid-nineteenth century, the Harvard College Observatory began employing women as calculators, or “human computers,” to interpret the observations their male counterparts made via telescope each night. At the outset this group included the wives, sisters, and daughters of the resident astronomers, but soon the female corps included graduates of the new women's colleges—Vassar, Wellesley, and Smith. As photography transformed the practice of astronomy, the ladies turned from computation to studying the stars captured nightly on glass photographic plates. The “glass universe” of half a million plates that Harvard amassed over the ensuing decades—through the generous support of Mrs. Anna Palmer Draper, the widow of a pioneer in stellar photography—enabled the women to make extraordinary discoveries that attracted worldwide acclaim. They helped discern what stars were made of, divided the stars into meaningful categories for further research, and found a way to measure distances across space by starlight. Their ranks included Williamina Fleming, a Scottish woman originally hired as a maid who went on to identify ten novae and more than three hundred variable stars; Annie Jump Cannon, who designed a stellar classification system that was adopted by astronomers the world over and is still in use; and Dr. Cecilia Helena Payne, who in 1956 became the first ever woman professor of astronomy at Harvard—and Harvard's first female department chair. Elegantly written and enriched by excerpts from letters, diaries, and memoirs, The Glass Universe is the hidden history of the women whose contributions to the burgeoning field of astronomy forever changed our understanding of the stars and our place in the universe.

Zohar, the Book of Enlightenment *Paulist Press*

This is the first translation with commentary of selections from The Zohar, the major text of the Kabbalah, the Jewish mystical tradition. This work was written in 13th-century Spain by Moses de Leon, a Spanish scholar.

Code Simplicity

The Fundamentals of Software *"O'Reilly Media, Inc."*

Good software design is simple and easy to understand. Unfortunately, the average computer program today is so complex that no one could possibly comprehend how all the code works. This concise guide helps you understand the fundamentals of good design through scientific laws—principles you can apply to any programming language or project from here to eternity. Whether you’re a junior programmer, senior software engineer, or non-technical manager, you'll learn how to create a sound plan for your software project, and make better decisions about the pattern and structure of your system. Discover why good software design has become the missing science Understand the ultimate purpose of software and the goals of good design Determine the value of your design now and in the future Examine real-world examples that demonstrate how a system changes over time Create designs that allow for the most change in the environment with the least change in the software Make easier changes in the future by keeping

your code simpler now Gain better knowledge of your software’s behavior with more accurate tests

Zero Bugs and Program Faster *Kate Thompson*

A book about programming, improving skill, and avoiding mistakes.The author spent two years researching every bug avoidance technique she could find. This book contains the best of them.If you want to program faster, with fewer bugs, and write more secure code, buy this book!http://www.zerobugsandprogramfaster.net

Microsoft Silverlight Edition

Programming Windows Phone 7

The Microsoft eBook covers both Silverlight and XNA in one volume. Bring your app ideas to life-with guidance from a Windows programming legend. Get started building your own apps and utilities for Windows Phone 7-expertly guided by award-winning author Charles Petzold. Focusing on Silverlight for Windows Phone 7 and the C# language.

Beginning Software Engineering *John Wiley & Sons*

A complete introduction to building robust and reliable software Beginning Software Engineering demystifies the software engineering methodologies and techniques that professional developers use to design and build robust, efficient, and consistently reliable software. Free of jargon and assuming no previous programming, development, or management experience, this accessible guide explains important concepts and techniques that can be applied to any programming language. Each chapter ends with exercises that let you test your understanding and help you elaborate on the chapter's main concepts. Everything you need to understand waterfall, Sashimi, agile, RAD, Scrum, Kanban, Extreme Programming, and many other development models is inside! Describes in plain English what software engineering is Explains the roles and responsibilities of team members working on a software engineering project Outlines key phases that any software engineering effort must handle to produce applications that are powerful and dependable Details the most popular software development methodologies and explains the different ways they handle critical development tasks Incorporates exercises that expand upon each chapter's main ideas Includes an extensive glossary of software engineering terms

Morse Code

The Essential Language *Amer Radio Relay League*

Dance Is the Hidden Language of the Soul - Martha Graham

Dance Journal for a Dancer

This beautiful motivational journal would be a great dance gift for anyone who loves dance of any kind. Use it for taking notes, planning a dance routine, or just to write about your thoughts on anything.