
Javascript JQuery Interactive Front End Web Development

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Interactive Front End
Web Development*

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JavaScript and JQuery

Interactive Front-End Web Development *John Wiley & Sons*

Provides information on how to make more interactive, engaging, and usable Web pages with JavaScript and jQuery, covering core programming concepts in both and such techniques as animation, form validation, and interactive galleries.

JavaScript and JQuery

Interactive Front-End Web Development Hardcover *John Wiley & Sons*

This book covers: 1. Basic programming concepts - assuming no prior knowledge of programming beyond an ability to create a web page using HTML & CSS ; 2. Core elements of the JavaScript language - so you can learn how to write your own scripts from scratch ; 3. jQuery - which will allow you to simplify the

process of writing scripts (this is introduced half-way through the book once you have a solid understanding of JavaScript) ; 4. How to recreate techniques you will have seen on other web sites such as sliders, content filters, form validation, updating content using Ajax, and more. Each chapter: Breaks subjects down into bite-sized chunks with a new topic on each page ; Contains clear descriptions of syntax, each one demonstrated with inspiring code samples ; Uses diagrams and photography to explain complex concepts in a visual way. This book enables you to use & customize thousands of scripts, JavaScript APIs, and jQuery plugins that are freely available on the web as well as create your own scripts from scratch.

JavaScript and JQuery

Interactive Front-End Web Development (2020)

This full-color book will show you how to make your websites more interactive and your interfaces more interesting and intuitive. THIS BOOK COVERS: Basic programming concepts - assuming no prior knowledge of programming beyond an ability to create a web page using HTML & CSS Core elements of the JavaScript language - so you can learn how to write your own scripts from scratch jQuery - which will allow you to simplify the process of writing scripts (this is introduced half-way through the book once you have a solid understanding of JavaScript) How to recreate techniques you will have seen

on other web sites such as sliders, content filters, form validation, updating content using Ajax, and much more (these examples demonstrate writing your own scripts from scratch and how the theory you have learned is put into practice). As with our first book (the best-selling HTML & CSS: Design and Build Websites), each chapter: Breaks subjects down into bite-sized chunks with a new topic on each page Contains clear descriptions of syntax, each one demonstrated with inspiring code samples Uses diagrams and photography to explain complex concepts in a visual way By the end of the book, not only will you be able to use the thousands of scripts, JavaScript APIs, and jQuery plugins that are freely available on the web, and be able to customize them -

you will also be able to create your own scripts from scratch. If you're looking to create more enriching web experiences, then this is the book for you.

JavaScript and JQuery

Interactive Front-end Web Development *Createspace Independent Publishing Platform*

JavaScript was written to give readers an accurate, concise examination of JavaScript objects and their supporting nuances, such as complex values, primitive values, scope, inheritance, the head object, and more. If you're an intermediate JavaScript developer and want to solidify your understanding of the language, or if you've only used JavaScript beneath the mantle of

libraries such as jQuery or Prototype, this is the book for you. This updated and expanded second edition of Book provides a user-friendly introduction to the subject, Taking a clear structural framework, it guides the reader through the subject's core elements. A flowing writing style combines with the use of illustrations and diagrams throughout the text to ensure the reader understands even the most complex of concepts. This succinct and enlightening overview is a required reading for all those interested in the subject. We hope you find this book useful in shaping your future career & Business.

Web Design with HTML, CSS, JavaScript and jQuery Set *Wiley*

A two-book set for web designers and

front-end developers This two-book set combines the titles HTML & CSS: Designing and Building Web Sites and JavaScript & jQuery: Interactive Front-End Development. Together these two books form an ideal platform for anyone who wants to master HTML and CSS before stepping up to JavaScript and jQuery. HTML & CSS covers structure, text, links, images, tables, forms, useful options, adding style with CSS, fonts, colors, thinking in boxes, styling lists and tables, layouts, grids, and even SEO, Google analytics, ftp, and HTML5. JavaScript & jQuery offers an excellent combined introduction to these two technologies using a clear and simple visual approach using diagrams, infographics, and photographs. A handy two-book set that uniquely combines

related technologies Highly visual format and accessible language makes these books highly effective learning tools Perfect for beginning web designers and front-end developers

PHP & MySQL

Server-side Web Development *Wiley*
Learn PHP, the programming language used to build sites like Facebook, Wikipedia and WordPress, then discover how these sites store information in a database (MySQL) and use the database to create the web pages. This full-color book is packed with inspiring code examples, infographics and photography that not only teach you the PHP language and how to work with databases, but also show you how to

build new applications from scratch. It demonstrates practical techniques that you will recognize from popular sites where visitors can: Register as a member and log in Create articles, posts and profiles that are saved in a database Upload their own images and files Automatically receive email notifications Like and comment on posts To show you how to apply the skills you learn, you will build a complete content management system, enhanced with features that are commonly seen on social networks. Written by best-selling HTML & CSS and JavaScript & jQuery author Jon Duckett, this book uses a unique visual approach, with step-by-step instructions, practical code examples and pro tips that will teach you how to build modern database-driven websites using PHP.

JavaScript and JQuery

Interactive Front-End Web Development

Learn JavaScript and jQuery a nicer way This full-color book adopts a visual approach to teaching JavaScript & jQuery, showing you how to make web pages more interactive and interfaces more intuitive through the use of inspiring code examples, infographics, and photography. The content assumes no previous programming experience, other than knowing how to create a basic web page in HTML & CSS. You'll learn how to achieve techniques seen on many popular websites (such as adding animation, tabbed panels, content sliders, form validation, interactive galleries, and sorting data).. * Introduces

core programming concepts in JavaScript and jQuery * Uses clear descriptions, inspiring examples, and easy-to-follow diagrams * Teaches you how to create scripts from scratch, and understand the thousands of JavaScripts, JavaScript APIs, and jQuery plugins that are available on the web * Demonstrates the latest practices in progressive enhancement, cross-browser compatibility, and when you may be better off using CSS3 If you're looking to create more enriching web experiences and express your creativity through code, then this is the book for you.

Pro PHP and jQuery *Apress*

Take advantage of the improved performance and reduced memory requirements of PHP version 7, and learn

to utilize the new built-in PHP functions and features such as typed variable enforcement with `declare(strict_types=1)` and the new available data types, scalar type declarations for function arguments and return statements, constant arrays using `define()`, argument unpacking with the `...` operator, integer division with `intdiv()`, the null coalesce operator, the spaceship operator, new exception types, and improvements to existing features. Pro PHP and jQuery, Second Edition is for intermediate level programmers interested in building web applications using jQuery and PHP. Updated for PHP version 7 and the latest version of jQuery, this book teaches some advanced PHP techniques and it shows you how to take your dynamic

applications to the next level by adding a JavaScript layer using the jQuery framework and APIs. After reading and using this book, you'll come away having built a fully functional PHP and jQuery web application that you can reapply as a template for your own particular web application. Pro PHP and jQuery, Second Edition is for intermediate level programmers interested in building web applications using jQuery and PHP. Updated for PHP version 7 and the latest version of jQuery, this book teaches some advanced PHP techniques and it shows you how to take your dynamic applications to the next level by adding a JavaScript layer using the jQuery framework and APIs, considered the most popular JavaScript libraries. After reading and using this book, you'll come

away understanding a fully functional PHP using jQuery web application case study that you can reapply as a template for your own particular web application. Moreover, from PHP 7, you'll get uniform variable syntax, the AST-based compilation process, the added Closure::call(), bitwise shift consistency across platforms, the (null coalesce) operator, Unicode codepoint escape syntax, return type declarations, and new and easier extensions development with support for redis, MongoDB and much more.

HTML and CSS

Design and Build Websites *John Wiley & Sons*

A full-color introduction to the basics of

HTML and CSS from the publishers of Wrox! Every day, more and more people want to learn some HTML and CSS. Joining the professional web designers and programmers are new audiences who need to know a little bit of code at work (update a content management system or e-commerce store) and those who want to make their personal blogs more attractive. Many books teaching HTML and CSS are dry and only written for those who want to become programmers, which is why this book takes an entirely new approach. Introduces HTML and CSS in a way that makes them accessible to everyone—hobbyists, students, and professionals—and it's full-color throughout Utilizes information graphics and lifestyle photography to explain the

topics in a simple way that is engaging Boasts a unique structure that allows you to progress through the chapters from beginning to end or just dip into topics of particular interest at your leisure This educational book is one that you will enjoy picking up, reading, then referring back to. It will make you wish other technical topics were presented in such a simple, attractive and engaging way! This book is also available as part of a set in hardcover - Web Design with HTML, CSS, JavaScript and jQuery, 9781119038634; and in softcover - Web Design with HTML, CSS, JavaScript and jQuery, 9781118907443.

Professional JavaScript for Web Developers *John Wiley & Sons*
Dispels the myth that JavaScript is a

"baby" language and demonstrates why it is the scripting language of choice used in the design of millions of Web pages and server-side applications. Quickly covers JavaScript basics and then moves on to more advanced topics such as object-oriented programming, XML, Web services, and remote scripting. Addresses the many issues that Web application developers face, including internationalization, security, privacy, optimization, intellectual property issues, and obfuscation. Builds on the reader's basic understanding of HTML, CSS, and the Web in general. This book is also available as part of the 4-book JavaScript and Ajax Wrox Box (ISBN: 0470227818). This 4-book set includes: Professional JavaScript for Web Developers (ISBN: 0764579088) Professional Ajax 2nd

edition (ISBN: 0470109491) Professional Web 2.0 Programming (ISBN: 0470087889) Professional Rich Internet Applications: Ajax and Beyond (ISBN: 0470082801)

HTML5 and JavaScript Projects

Build on your Basic Knowledge of HTML5 and JavaScript to Create Substantial HTML5 Applications *Apress*

Build on your basic knowledge of HTML5 and JavaScript to create substantial HTML5 applications. Through the many interesting projects you can create in this book, you'll develop HTML5 skills for future projects, and extend the core skills you may have learned with its companion book, The Essential Guide to

HTML5. HTML5 and JavaScript Projects is fully updated as a second edition and covers important programming techniques and HTML, CSS, and JavaScript features to help you build projects with images, animation, video, audio and line drawings. You'll learn how to build games, quizzes and other interactive projects; incorporate the use of the Google Maps API and localStorage; and address the challenges of Responsive Design and Accessibility. Each project starts out with a description of the example's operation, often with full-color illustrations. You'll then review the HTML5 and JavaScript concepts that relate to the project followed by a step-by-step explanation of the programming used. Tables are used to show the relationship of functions and provide

comments for each line of code so that you can easily apply the techniques to your own HTML5 projects. What You'll Learn Enhance your HTML5 and JavaScript programming skills. Produce applications combining Canvas drawings, photos, and videos Incorporate Google Maps and geolocation into your projects Build applications requiring persistent data, storing the information locally or on a database on the server Who This Book Is For Developers who have some knowledge of programming and want to build more substantial applications by combining basic features and combining JavaScript with other technologies.

JavaScript & JQuery

The Missing Manual "O'Reilly Media,

Inc."

Provides information on creating Web applications with JavaScript and the jQuery library of code.

JavaScript & JQuery: The Missing Manual *"O'Reilly Media, Inc."*

JavaScript lets you supercharge your web pages with animation, interactivity, and visual effects, but learning the language isn't easy. This fully updated and expanded guide takes you step-by-step through JavaScript basics, then shows you how to save time and effort with jQuery--the library of prewritten JavaScript code--and the newest innovations from the jQuery UI plug-in.

Accessible XHTML and CSS Web Sites

Problem - Design - Solution *John Wiley & Sons*

Shows Web developers how to make the transition from HTML to XHTML, an XML-based reformulation of HTML that offers greater design flexibility. Demonstrates how to work with CSS (Cascading Style Sheets)--now supported by ninety percent of browsers and integral to newsite-building tools from Macromedia and others--and implement a consistent style throughout an entire site. Explains how to make a site accessible to people with impaired vision, limited hand use, dyslexia, and other issues--now a legal requirement for many sites in the U.S. and the U.K.

HTML and CSS

Design and Build Websites *John Wiley & Sons*

A full-color introduction to the basics of HTML and CSS from the publishers of Wrox! Every day, more and more people want to learn some HTML and CSS. Joining the professional web designers and programmers are new audiences who need to know a little bit of code at work (update a content management system or e-commerce store) and those who want to make their personal blogs more attractive. Many books teaching HTML and CSS are dry and only written for those who want to become programmers, which is why this book takes an entirely new approach. Introduces HTML and CSS in a way that makes them accessible to everyone—hobbyists, students, and

professionals—and it's full-color throughout Utilizes information graphics and lifestyle photography to explain the topics in a simple way that is engaging Boasts a unique structure that allows you to progress through the chapters from beginning to end or just dip into topics of particular interest at your leisure This educational book is one that you will enjoy picking up, reading, then referring back to. It will make you wish other technical topics were presented in such a simple, attractive and engaging way! This book is also available as part of a set in hardcover - Web Design with HTML, CSS, JavaScript and jQuery, 9781119038634; and in softcover - Web Design with HTML, CSS, JavaScript and jQuery, 9781118907443.

Beginning JavaScript and CSS Development with jQuery *John Wiley & Sons*

This book covers the jQuery JavaScript framework and the jQuery UI JavaScript framework to get more results faster out of JavaScript programming. The author covers each method exposed by jQuery's API, which contains methods to resolve common, redundant tasks in less code. You will also learn how jQuery eliminates certain cross-browser, cross-platform development headaches like the event model. In addition to giving you the ability to simulate events, this book also helps simplify your work with events by reducing the amount of code that you need to write to attach events.

Javascript and JQuery

Interactive Front-end *Createspace Independent Publishing Platform*

jQuery was written to express, in short-order, the concepts essential to intermediate and advanced jQuery development. Its purpose is to instill in you, the reader, practices that jQuery developers take as common knowledge. Each chapter contains concepts essential to becoming a seasoned jQuery developer. This book is intended for two types of readers. The first is someone who has read introductory material on jQuery and is looking for the next logical step. The second type of reader is a JavaScript developer, already versed in another library, now trying to quickly learn jQuery. I crafted this book to be used as my own personal reference point for jQuery concepts. This is exactly the

type of book I wish every JavaScript library had available. This updated and expanded second edition of Book provides a user-friendly introduction to the subject, Taking a clear structural framework, it guides the reader through the subject's core elements. A flowing writing style combines with the use of illustrations and diagrams throughout the text to ensure the reader understands even the most complex of concepts. This succinct and enlightening overview is a required reading for all those interested in the subject . We hope you find this book useful in shaping your future career & Business.

Jquery in Action Createspace
Independent Publishing Platform
jQuery was written to express, in short-

order, the concepts essential to intermediate and advanced jQuery development. Its purpose is to instill in you, the reader, practices that jQuery developers take as common knowledge. Each chapter contains concepts essential to becoming a seasoned jQuery developer. This book is intended for two types of readers. The first is someone who has read introductory material on jQuery and is looking for the next logical step. The second type of reader is a JavaScript developer, already versed in another library, now trying to quickly learn jQuery. I crafted this book to be used as my own personal reference point for jQuery concepts. This is exactly the type of book I wish every JavaScript library had available. This updated and expanded second edition of Book

provides a user-friendly introduction to the subject, Taking a clear structural framework, it guides the reader through the subject's core elements. A flowing writing style combines with the use of illustrations and diagrams throughout the text to ensure the reader understands even the most complex of concepts. This succinct and enlightening overview is a required reading for all those interested in the subject . We hope you find this book useful in shaping your future career & Business.

Professional XMPP Programming with JavaScript and jQuery *John Wiley & Sons*

Create real-time, highly interactive apps quickly with the powerful XMPP protocol XMPP is a robust protocol used for a wide

range of applications, including instant messaging, multi-user chat, voice and video conferencing, collaborative spaces, real-time gaming, data synchronization, and search. This book teaches you how to harness the power of XMPP in your own apps and presents you with all the tools you need to build the next generation of apps using XMPP or add new features to your current apps. Featuring the JavaScript language throughout and making use of the jQuery library, the book contains several XMPP apps of increasing complexity that serve as ideal learning tools. Coverage Includes: Getting to Know XMPP Designing XMPP Applications Saying Hello: The First Application Exploring the XMPP Protocol: A Debugging Console Microblogging in Real Time: An Identica

Client Talking with Friends: One-on-One Chat Exploring Services: Service Discovery and Browsing Group Chatting: A Multi-User Chat Client Publishing and Subscribing: A Shared Sketch Pad Introduction Writing with Friends: A Collaborative Text Editor Playing Games: Head to Head Tic-Tac-Toe Getting Attached: Bootstrapping BOSH Deploying XMPP Applications Writing Strophe Plugins Note: CD-ROM/DVD and other supplementary materials are not included as part of eBook file.

Learning the World

A Scientific Romance *Macmillan*

In a distant-future tale in which humanity has spread to every system within five hundred light-years, the

inhabitants of an ancient starship enter orbit around a promising Earth-like planet after a four-hundred-year journey, but detect curious electromagnetic emissions that reveal the existence of intelligent life. By the author of *Newton's Wake*.

Beginning JavaScript *John Wiley & Sons*

What is this book about? JavaScript is the language of the Web. Used for programming all major browsers, JavaScript gives you the ability to enhance your web site by creating interactive, dynamic, and personalized pages. Our focus in this book is on client-side scripting, but JavaScript is also hugely popular as a scripting language in server-side environments, a subject that

we cover in later chapters. What does this book cover? Beginning JavaScript assumes no prior knowledge of programming languages, but will teach you all the fundamental concepts that you need as you progress. After covering the core JavaScript language, you'll move on to learn about more advanced techniques, including Dynamic HTML, using cookies, debugging techniques, and server-side scripting with ASP. By the end of this book, you will have mastered the art of using JavaScript to create dynamic and professional-looking web pages. Here are a few of the things you'll learn in this book: Fundamental programming concepts Comprehensive practical tutorial in JavaScript Cross-browser scripting, including Netscape 6 Cookie creation and use Plug-ins and

ActiveX controls Dynamic HTML Scripting the W3C DOM Server-side JavaScript with ASP Who is this book for? This book is for anyone who wants to learn JavaScript. You will need a very basic knowledge of HTML, but no prior programming experience is necessary. Whether you want to pick up some programming skills, or want to find out how to transfer your existing programming knowledge to the Web, then this book is for you. All you need is a text editor (like Notepad) and a browser, and you're ready to go!

Connecting Arduino to the Web

Front End Development Using JavaScript *Apress*

Create physical interfaces that interact

with the Internet and web pages. With Arduino and JavaScript you can create interactive physical displays and connected devices that send data to or receive data from the web. You'll take advantage of the processes needed to set up electronic components, collect data, and create web pages able to interact with electronic components. Through exercises, projects, and explanations, this book will give you the core front end web development and electronics skills needed to create connected physical interfaces and build compelling visualizations with a range of JavaScript libraries. By the end of the book you will have developed fully working interactive prototypes capable of sending data to and receiving data from a physical interface. Most

importantly, Connecting Arduino to the Web will give you a taste of what is possible and the knowledge to create your own connected physical interfaces and bring the web into your electronics projects. What You'll Learn Build an Internet of Things dashboard that updates with electronics attached to an Arduino Use components to interact with online 3D displays Create web pages with HTML and CSS Set up a Node.js server Use WebSockets to process live data Interact with scalable vector graphics (SVG) Who This Book Is For Technologists, developers, and enthusiasts looking to extend their skills, be able to develop physical prototypes with connected devices, and with an interest in getting started with IoT. Also, those excited by the possibilities of

connecting the physical and the web.

Beginning HTML, XHTML, CSS, and JavaScript *John Wiley & Sons*

An indispensable introductory guide to creating web pages using the most up-to-date standards This beginner guide shows you how to use XHTML, CSS, and JavaScript to create compelling Web sites. While learning these technologies, you will discover coding practices such as writing code that works on multiple browsers including mobile devices, how to use AJAX frameworks to add interactivity to your pages, and how to ensure your pages meet accessible requirements. Packed with real-world examples, the book not only teaches you how to write Web sites using XHTML, CSS and JavaScript, but it also teaches

you design principles that help you create attractive web sites and practical advice on how to make web pages more usable. In addition, special checklists and appendices review key topics and provide helpful references that reinforce the basics you've learned. Serves as an ideal beginners guide to writing web pages using XHTML Explains how to use CSS to make pages more appealing and add interactivity to pages using JavaScript and AJAX frameworks Share advice on design principles and how to make pages more attractive and offers practical help with usability and accessibility Features checklists and appendices that review key topics This introductory guide is essential reading for getting started with using XHTML, CSS and JavaScript to create exciting

and compelling Web sites. Note: CD-ROM/DVD and other supplementary materials are not included as part of eBook file.

CMOS Front Ends for Millimeter Wave Wireless Communication Systems *Springer*

This book focuses on the development of circuit and system design techniques for millimeter wave wireless communication systems above 90GHz and fabricated in nanometer scale CMOS technologies. The authors demonstrate a hands-on methodology that was applied to design six different chips, in order to overcome a variety of design challenges. Behavior of both actives and passives, and how to design them to achieve high performance is discussed in detail. This

book serves as a valuable reference for millimeter wave designers, working at both the transistor level and system level.

Beginning Web Programming with HTML, XHTML, and CSS *John Wiley & Sons*

This beginning guide reviews HTML and also introduces you to using XHTML for the structure of a web page and cascading style sheets (CSS) for controlling how a document should appear on a web page. You'll learn how to take advantage of the latest features of browsers while making sure that your pages still work in older, but popular, browsers. By incorporating usability and accessibility, you'll be able to write professional-looking and well-coded web

pages that use the latest technologies.

Sams Teach Yourself HTML, CSS, and JavaScript All in One *Sams Publishing*

Sams Teach Yourself HTML, CSS and JavaScript All in One The all-in-one HTML, CSS and JavaScript beginner's guide: covering the three most important languages for web development. Covers everything beginners need to know about the HTML and CSS standards and today's JavaScript and Ajax libraries - all in one book, for the first time Integrated, well-organized coverage expertly shows how to use all these key technologies together Short, simple lessons teach hands-on skills readers can apply immediately By best-selling author Julie Meloni Mastering HTML, CSS, and

JavaScript is vital for any beginning web developer - and the importance of these technologies is growing as web development moves away from proprietary alternatives such as Flash. Sams Teach Yourself HTML, CSS, and JavaScript All in One brings together everything beginners need to build powerful web applications with the HTML and CSS standards and the latest JavaScript and Ajax libraries. With this book, beginners can get all the modern web development knowledge you need from one expert source. Bestselling author Julie Meloni (Sams Teach Yourself PHP, MySQL and Apache All in One) teaches simply and clearly, through brief, hands-on lessons focused on knowledge you can apply immediately. Meloni covers all the building blocks of

practical web design and development, integrating new techniques and features into every chapter. Each lesson builds on what's come before, showing you exactly how to use HTML, CSS, and JavaScript together to create great web sites.

HTML & CSS: The Complete Reference, Fifth Edition *McGraw Hill Professional*

The Definitive Guide to HTML & CSS-- Fully Updated Written by a Web development expert, the fifth edition of this trusted resource has been thoroughly revised and reorganized to address HTML5, the revolutionary new Web standard. The book covers all the elements supported in today's Web browsers--from the standard (X)HTML tags to the archaic and proprietary tags

that may be encountered. HTML & CSS: The Complete Reference, Fifth Edition contains full details on CSS 2.1 as well as every proprietary and emerging CSS3 property currently supported. Annotated examples of correct markup and style show you how to use all of these technologies to build impressive Web pages. Helpful appendixes cover the syntax of character entities, fonts, colors, and URLs. This comprehensive reference is an essential tool for professional Web developers. Master transitional HTML 4.01 and XHTML 1.0 markup Write emerging standards-based markup with HTML5 Enhance presentation with Cascading Style Sheets (CSS1 and CSS 2.1) Learn proprietary and emerging CSS3 features Learn how to read (X)HTML document

type definitions (DTDs) Apply everything in an open standards-focused fashion Thomas A. Powell is president of PINT, Inc. (pint.com), a nationally recognized Web agency. He developed the Web Publishing Certificate program for the University of California, San Diego Extension and is an instructor for the Computer Science Department at UCSD. He is the author of the previous bestselling editions of this book and Ajax: The Complete Reference, and co-author of JavaScript: The Complete Reference.

Modern JavaScript for the Impatient
Addison-Wesley Professional

8+ Hours of Video Instruction It can be difficult for developers familiar with Java and other languages to make the

transition to modern JavaScript. If you simply want to be productive with JavaScript as it exists today, then you don't want to relive history with books or courses that teach older JavaScript versions, or that assume familiarity with those older versions and focus on recently introduced features. This course assumes that you are a competent programmer who understands branches and loops, functions, data structures, and the basics of object-oriented programming. You will get up to speed with modern JavaScript in the shortest possible time. Description Modern JavaScript for the Impatient LiveLessons focuses on how to be productive with JavaScript as it exists today. After reviewing the fundamentals of values, variables, and control flow, the video

thoroughly covers functions, objects, and classes. The standard library and the most commonly used tools are also covered, as well as key topics related to asynchronous programming, internationalization, and modules.

Related Content This training pairs with Cay Horstmann's book *Modern JavaScript for the Impatient* (9780136502142) About the Instructor Cay S. Horstmann is a professor of computer science at San Jose State University and a Java Champion. He is also the author of *Core Java, Volume II, Fundamentals*, Eleventh Edition (2019); *Core Java, Volume I, Fundamentals*, Eleventh Edition (2018); *Core Java SE 9 for the Impatient*, Second Edition (2018); *Java SE 8 for the Really Impatient* (2014); and *Scala for the Impatient* (2012). He has

written more than a dozen other books for professional programmers and computer science students. What You Will Learn After starting with the basics- JavaScript values, variables, and types, and a quick overview of expressions and the various type of flow control statements-Horstmann shows viewers how to implement functions that consume and produce other functions and how to use closures to implement a form of classes before moving on to more advanced topics including: Object-oriented programming with modern JavaScript (classes and inheritance and how these are implemented with prototypes) The standard library (numbers and dates, strings and regular expressions, as well as arrays and collections.) Metaprogramming,

iterators, and generators (a powerful mechanism to bridge between linear and event-driven control flow) How to use proxies to inter...

The Genesis Enigma

Why the First Book of the Bible Is Scientifically Accurate *Penguin*

An acclaimed, paradigm-shifting evolutionary biologist shows how the biblical story of Genesis uncannily reflects recent scientific discoveries-and finds room for divine inspiration within. Consider this: Genesis recounts the story of creation, step-by-step: "Let there be light"; "Let the waters under the heaven be gathered together into one place, and let the dry land appear"; "Let the earth bring forth [vegetation]"; "Let the waters

bring forth abundantly the moving creature that hath life"; "God created the whales"; "And God created . . . every winged fowl." For thousands of years, Judeo-Christian belief has accepted this progression as truth. And now, thanks to recent scientific discoveries, the scientific community does, too (though without the mention of "God"). In *The Genesis Enigma*, respected evolutionary biologist Andrew Parker explains each parallel between Genesis and science in detail-and the closer he looks, the more amazing the parallels become. But the Genesis account has no right to be correct. The author or authors could not have known these things happened in this order, and with the highlights science has come to recognize. Ultimately, Parker argues, it must be

divine inspiration that guided the writing of the Bible. This startling conclusion will make The Genesis Enigma a must-read for believers and scientists alike.

Learning jQuery 3 - Fifth Edition

Packt Publishing Ltd

Create efficient and smart web applications with jQuery 3.0 using this step-by-step practical tutorial About This Book Create a fully featured and responsive client-side application using jQuery Explore all the latest features of jQuery 3.0 and code examples updated to reflect modern JavaScript environments Develop high performance interactive pages Who This Book Is For This book is ideal for client-side JavaScript developers. You do need to have any previous experience with

jQuery, although basic JavaScript programming knowledge is necessary. What You Will Learn Create custom interactive elements for your web designs Find out how to create the best user interface for your web applications Use selectors in a variety of ways to get anything you want from a page when you need it Master events to bring your web pages to life Add flair to your actions with a variety of different animation effects Discover the latest features available in jQuery with the latest update of this incredibly popular title Using jQuery npm Packages In Detail If you are a web developer and want to create web applications that look good, are efficient, have rich user interfaces, and integrate seamlessly with any backend using AJAX, then this book

is the ideal match for you. We'll show you how you can integrate jQuery 3.0 into your web pages, avoid complex JavaScript code, create brilliant animation effects for your web applications, and create a flawless app. We start by configuring and customising the jQuery environment, and getting hands-on with DOM manipulation. Next, we'll explore event handling advanced animations, creating optimised user interfaces, and building useful third-party plugins. Also, we'll learn how to integrate jQuery with your favourite back-end framework. Moving on, we'll learn how the ECMAScript 6 features affect your web development process with jQuery. we'll discover how to use the newly introduced JavaScript promises and the new animation API in

jQuery 3.0 in great detail, along with sample code and examples. By the end of the book, you will be able to successfully create a fully featured and efficient single page web application and leverage all the new features of jQuery 3.0 effectively. Style and approach Create efficient client-side apps that look great and run seamlessly across all devices with this step-by-step practical guide. There are illustrative examples for those who need extra help to get started with jQuery web development.

JavaScript: The Good Parts

The Good Parts "O'Reilly Media, Inc."

Most programming languages contain good and bad parts, but JavaScript has more than its share of the bad, having

been developed and released in a hurry before it could be refined. This authoritative book scrapes away these bad features to reveal a subset of JavaScript that's more reliable, readable, and maintainable than the language as a whole—a subset you can use to create truly extensible and efficient code. Considered the JavaScript expert by many people in the development community, author Douglas Crockford identifies the abundance of good ideas that make JavaScript an outstanding object-oriented programming language—ideas such as functions, loose typing, dynamic objects, and an expressive object literal notation. Unfortunately, these good ideas are mixed in with bad and downright awful ideas, like a programming model based on global

variables. When Java applets failed, JavaScript became the language of the Web by default, making its popularity almost completely independent of its qualities as a programming language. In *JavaScript: The Good Parts*, Crockford finally digs through the steaming pile of good intentions and blunders to give you a detailed look at all the genuinely elegant parts of JavaScript, including: Syntax Objects Functions Inheritance Arrays Regular expressions Methods Style Beautiful features The real beauty? As you move ahead with the subset of JavaScript that this book presents, you'll also sidestep the need to unlearn all the bad parts. Of course, if you want to find out more about the bad parts and how to use them badly, simply consult any other JavaScript book. With *JavaScript: The*

Good Parts, you'll discover a beautiful, elegant, lightweight and highly expressive language that lets you create effective code, whether you're managing object libraries or just trying to get Ajax to run fast. If you develop sites or applications for the Web, this book is an absolute must.

Effective JavaScript

68 Specific Ways to Harness the Power of JavaScript *Pearson Education*

Provides information on how to write better JavaScript programs, covering such topics as functions, arrays, library and API design, and concurrency.

Beginning XML *John Wiley & Sons*

What is this book about? Extensible

Markup Language (XML) is a rapidly maturing technology with powerful real-world applications, particularly for the management, display, and organization of data. Together with its many related technologies it is an essential technology for anyone using markup languages on the web or internally. This book teaches you all you need to know about XML — what it is, how it works, what technologies surround it, and how it can best be used in a variety of situations, from simple data transfer to using XML in your web pages. It builds on the strengths of the first edition, and provides new material to reflect the changes in the XML landscape — notably SOAP and Web Services, and the publication of the XML Schemas Recommendation by the W3C. What

does this book cover? Here are just a few of the things this book covers: XML syntax and writing well-formed XML Using XML Namespaces Transforming XML into other formats with XSLT XPath and XPointer for locating specific XML data XML Validation using DTDs and XML Schemas Manipulating XML documents with the DOM and SAX 2.0 SOAP and Web Services Displaying XML using CSS and XSL Incorporating XML into tradition databases and n-tier architectures XLink and XPointer for linking XML and non-XML resources Who is this book for? Beginning XML, 2nd Edition is for any developer who is interested in learning to use XML in web, e-commerce or data-storage applications. Some knowledge of mark up, scripting, and/or object oriented programming languages is

advantageous, but not essential, as the basis of these techniques are explained as required.

A Smarter Way to Learn JavaScript *Createspace Independent Publishing Platform*

JavaScript was written to give readers an accurate, concise examination of JavaScript objects and their supporting nuances, such as complex values, primitive values, scope, inheritance, the head object, and more. If you're an intermediate JavaScript developer and want to solidify your understanding of the language, or if you've only used JavaScript beneath the mantle of libraries such as jQuery or Prototype, this is the book for you. This updated and expanded second edition of Book

provides a user-friendly introduction to the subject, Taking a clear structural framework, it guides the reader through the subject's core elements. A flowing writing style combines with the use of illustrations and diagrams throughout the text to ensure the reader understands even the most complex of concepts. This succinct and enlightening overview is a required reading for all those interested in the subject . We hope you find this book useful in shaping your future career & Business.

PostSecret

Extraordinary Confessions from Ordinary Lives *Harper Collins*

The project that captured a nation's imagination. The instructions were

simple, but the results were extraordinary. "You are invited to anonymously contribute a secret to a group art project. Your secret can be a regret, fear, betrayal, desire, confession, or childhood humiliation. Reveal anything -- as long as it is true and you have never shared it with anyone before. Be brief. Be legible. Be creative." It all began with an idea Frank Warren had for a community art project. He began handing out postcards to strangers and leaving them in public places -- asking people to write down a secret they had never told anyone and mail it to him, anonymously. The response was overwhelming. The secrets were both provocative and profound, and the cards themselves were works of art -- carefully and creatively constructed by hand.

Addictively compelling, the cards reveal our deepest fears, desires, regrets, and obsessions. Frank calls them "graphic haiku," beautiful, elegant, and small in structure but powerfully emotional. As Frank began posting the cards on his website, PostSecret took on a life of its own, becoming much more than a simple art project. It has grown into a global phenomenon, exposing our individual aspirations, fantasies, and frailties -- our common humanity. Every day dozens of postcards still make their way to Frank, with postmarks from around the world, touching on every aspect of human experience. This extraordinary collection brings together the most powerful, personal, and beautifully intimate secrets Frank Warren has received -- and brilliantly

illuminates that human emotions can be unique and universal at the same time.

Python for Kids

A Playful Introduction To Programming *No Starch Press*

Python is a powerful, expressive programming language that's easy to learn and fun to use! But books about learning to program in Python can be kind of dull, gray, and boring, and that's no fun for anyone. Python for Kids brings Python to life and brings you (and your parents) into the world of programming. The ever-patient Jason R. Briggs will guide you through the basics as you experiment with unique (and often hilarious) example programs that feature ravenous monsters, secret agents,

thieving ravens, and more. New terms are defined; code is colored, dissected, and explained; and quirky, full-color illustrations keep things on the lighter side. Chapters end with programming puzzles designed to stretch your brain and strengthen your understanding. By the end of the book you'll have programmed two complete games: a clone of the famous Pong and "Mr. Stick Man Races for the Exit"—a platform game with jumps, animation, and much more. As you strike out on your programming adventure, you'll learn how to:

- Use fundamental data structures like lists, tuples, and maps
- Organize and reuse your code with functions and modules
- Use control structures like loops and conditional statements
- Draw shapes and patterns

with Python's turtle module -Create games, animations, and other graphical wonders with tkinter Why should serious adults have all the fun? Python for Kids is your ticket into the amazing world of computer programming. For kids ages 10+ (and their parents) The code in this book runs on almost anything: Windows, Mac, Linux, even an OLPC laptop or Raspberry Pi!

Learning jQuery - Fourth Edition *Packt Publishing Ltd*

Step through each of the core concepts of the jQuery library, building an overall picture of its capabilities. Once you have thoroughly covered the basics, the book returns to each concept to cover more advanced examples and techniques. This book is for web designers who want to

create interactive elements for their designs, and for developers who want to create the best user interface for their web applications. Basic JavaScript programming and knowledge of HTML and CSS is required. No knowledge of jQuery is assumed, nor is experience with any other JavaScript libraries.

Front-end Development with ASP.NET Core, Angular, and Bootstrap *John Wiley & Sons*

This book shows you how to integrate ASP.NET Core with Angular, Bootstrap, and similar frameworks, with a bit of Nuget, continuous deployment, Bower dependencies, and Gulp build systems, including development beyond Windows on Mac and Linux.

Web Development

Web Design with CSS

Build Websites with Style ! A practical and easy introduction to CSS coding. The world is changing fast. The Covid-19 pandemic has taught us that the world should go online. All the products and services have turned the tables on physical work and sales. These changes have made it necessary to learn to build websites. Whether you are learning CSS coding to build your own website or you are a professional web designer, this book will help you learn CSS coding faster. I have worked hard to create live code samples for you to try, edit, and produce the desired results for your web page. I have included step-by-step instructions to make the learning curve

smooth and digestible. CSS is all about taking care of the little things like width, length, margins, and padding. If you master the art by practicing the codes in this book, you will be able to design a visually amazing and responsive website, which will raise your business's revenue overnight. This book is filled with easy coding samples and step-by-step instructions to help you learn CSS coding. In this book you'll discover how to utilize the following: Internal & External CSS sheets Backgrounds Margins & Padding Box Properties Dropdown Menus & Forms Webpage

layouts Alignments Colors, Fonts Styles, Display Properties CSS tables and lists If you've always dreamed of creating beautiful, easy to navigate web pages, then now is your chance to learn.

PHP, MySQL, JavaScript & HTML5 All-in-One For Dummies *John Wiley & Sons*

Introduces the four essential programming languages required for creating dynamic Web sites, and explains how to install them on different operating systems, use CSS to create forms, code with jQuery, and administer a MySQL database.