

Python For Dummies

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Python For Dummies *John Wiley & Sons*

Python is one of the most powerful, easy-to-read programming languages around, but it does have its limitations. This general-purpose, high-level language that can be extended and embedded is a smart option for many programming problems, but a poor solution to others. Python For Dummies is the quick-and-easy guide to getting the most out of this robust program. This hands-on book will show you everything you need to know about building programs, debugging code, and simplifying development, as well as defining what actions it can perform. You'll wrap yourself around all of its advanced features and become an expert Python user in no time. This guide gives you the tools you need to: Master basic elements and syntax Document, design, and debug programs Work with strings like a pro Direct a program with control structures Integrate integers, complex numbers, and modules Build lists, stacks, and queues Create an organized dictionary Handle functions, data, and namespace Construct applications with modules and packages Call, create, extend, and override classes Access the Internet to enhance your library Understand the new features of Python 2.5 Packed with critical idioms and great resources to maximize your productivity, Python For Dummies is the ultimate one-stop information guide. In a matter of minutes you'll be familiar with Python's building blocks, strings, dictionaries, and sets; and be on your way to writing the program that you've dreamed about!

Beginning Programming with Python For Dummies *John Wiley & Sons*

The easy way to learn programming fundamentals with Python Python is a remarkably powerful and dynamic programming language that's used in a wide variety of application domains. Some of its key distinguishing features include a very clear, readable syntax, strong introspection capabilities, intuitive object orientation, and natural expression of procedural code. Plus, Python features full modularity, supporting hierarchical packages, exception-based error handling, and modules easily written in C, C++, Java, R, or .NET languages, such as C#. In addition, Python supports a number of coding styles that include: functional, imperative, object-oriented, and procedural. Due to its ease of use and flexibility, Python is constantly growing in popularity—and now you can wear your programming hat with pride and join the ranks of the pros with the help of this guide. Inside, expert author John Paul Mueller gives a complete step-by-step overview of all there is to know about Python. From performing common and advanced tasks, to collecting data, to interacting with

package—this book covers it all! Use Python to create and run your first application Find out how to troubleshoot and fix errors Learn to work with Anaconda and use Magic Functions Benefit from completely updated and revised information since the last edition If you've never used Python or are new to programming in general, Beginning Programming with Python For Dummies is a helpful resource that will set you up for success.

Python For Kids For Dummies *John Wiley & Sons*

The kid-friendly way to learning coding with Python Calling all wanna-be coders! Experts point to Python as one of the best languages to start with when you're learning coding, and Python For Kids For Dummies makes it easier than ever. Packed with approachable, bite-sized projects that won't make you lose your cool, this fun and friendly guide teaches the basics of coding with Python in a language you can understand. In no time, you'll be installing Python tools, creating guessing games, building a geek speak translator, making a trivia game, constructing a Minecraft chat client, and so much more. Whether you don't have the opportunity to take coding classes at school or in camp—or just simply prefer to learn on your own—Python For Kids For Dummies makes getting acquainted with this popular coding language fast and easy. It walks you step-by-step through basic coding projects and provides lots of hands-on tasks that give you a sweet sense of accomplishment when you complete them. What's not to love about that? Navigate the basics of coding with the Python language Create your own applications and games Find help from other Python users Expand your technology skills with Python If you're a pre-to-early-teen looking to add coding skills to your creativity toolbox, Python For Kids For Dummies is your sure-fire weapon for getting up and running with one of the hottest programming languages around.

Python All-in-One For Dummies *John Wiley & Sons*

The one-stop resource for all your Python queries Powerful and flexible, Python is one of the most popular programming languages in the world. It's got all the right stuff for the software driving the cutting-edge of the development world—machine learning, robotics, artificial intelligence, data science, etc. The good news is that it's also pretty straightforward to learn, with a simplified syntax, natural-language flow, and an amazingly supportive user community. The latest edition of Python All-in-One For Dummies gives you an inside look at the exciting possibilities offered in the Python world and provides a springboard to launch yourself into wherever you want your coding career to take you. These 7 straightforward and friendly mini-books assume the reader is a beginning programmer, and cover everything from the basic elements of Python code to introductions to the specific applications where you'll use it. Intended as a hands-on reference, the focus is on practice over theory, providing you with examples to follow as well as code for you to copy and start modifying in the "real world"—helping you get up and running in your area of interest almost right away. This means you'll be finishing off your first app or building and remote-controlling your own robot much faster than you can believe. Get a thorough grounding in the language basics Learn how the syntax is applied in high-profile industries Apply Python to projects in enterprise Find out how Python can get you into hot careers in AI, big data, and more Whether you're a newbie coder or just want to add Python to your magic box of tricks, this is the perfect, practical introduction—and one

you'll return to as you grow your career.

Python All-in-One For Dummies *John Wiley & Sons*

The one-stop resource for all your Python queries Powerful and flexible, Python is one of the most popular programming languages in the world. It's got all the right stuff for the software driving the cutting-edge of the development world—machine learning, robotics, artificial intelligence, data science, etc. The good news is that it's also pretty straightforward to learn, with a simplified syntax, natural-language flow, and an amazingly supportive user community. The latest edition of Python All-in-One For Dummies gives you an inside look at the exciting possibilities offered in the Python world and provides a springboard to launch yourself into wherever you want your coding career to take you. These 7 straightforward and friendly mini-books assume the reader is a beginning programmer, and cover everything from the basic elements of Python code to introductions to the specific applications where you'll use it. Intended as a hands-on reference, the focus is on practice over theory, providing you with examples to follow as well as code for you to copy and start modifying in the "real world"—helping you get up and running in your area of interest almost right away. This means you'll be finishing off your first app or building and remote-controlling your own robot much faster than you can believe. Get a thorough grounding in the language basics Learn how the syntax is applied in high-profile industries Apply Python to projects in enterprise Find out how Python can get you into hot careers in AI, big data, and more Whether you're a newbie coder or just want to add Python to your magic box of tricks, this is the perfect, practical introduction—and one you'll return to as you grow your career.

Learning Python

Powerful Object-Oriented Programming *"O'Reilly Media, Inc."*

Get a comprehensive, in-depth introduction to the core Python language with this hands-on book. Based on author Mark Lutz's popular training course, this updated fifth edition will help you quickly write efficient, high-quality code with Python. It's an ideal way to begin, whether you're new to programming or a professional developer versed in other languages. Complete with quizzes, exercises, and helpful illustrations, this easy-to-follow, self-paced tutorial gets you started with both Python 2.7 and 3.3—the latest releases in the 3.X and 2.X lines—plus all other releases in common use today. You'll also learn some advanced language features that recently have become more common in Python code. Explore Python's major built-in object types such as numbers, lists, and dictionaries Create and process objects with Python statements, and learn Python's general syntax model Use functions to avoid code redundancy and package code for reuse Organize statements, functions, and other tools into larger components with modules Dive into classes: Python's object-oriented programming tool for structuring code Write large programs with Python's exception-handling model and development tools Learn advanced Python tools, including decorators, descriptors, metaclasses, and Unicode processing

Python Crash Course

A Hands-On, Project-Based Introduction to Programming *No Starch Press*

Learn Python—Fast! Python Crash Course is a fast-paced, thorough introduction to Python that will have you writing programs, solving problems, and making things that work in no time. In the first half of the book, you'll learn about basic programming concepts, such as lists, dictionaries, classes, and loops, and practice writing clean and readable code with exercises for each topic. You'll also learn how to make your programs interactive and how to test your code safely before adding it to a project. In the second half of the book, you'll put your new knowledge into practice with three substantial projects: a Space Invaders-inspired arcade game, data visualizations with Python's super-handful libraries, and a simple web app you can deploy online. As you work through Python Crash Course you'll learn how to: *Use powerful Python libraries and tools, including matplotlib, NumPy, and Pygal *Make 2D games that respond to keypresses and mouse clicks, and that grow more difficult as the game progresses *Work with data to generate interactive visualizations *Create and customize Web apps and deploy them safely online *Deal with mistakes and errors so you can solve your own programming problems If you've been thinking seriously about digging into programming, Python Crash Course will get you up to speed and have you writing real programs fast. Why wait any longer? Start your engines and code! Uses Python 2 and 3

Python for Data Science For Dummies *John Wiley & Sons*

The fast and easy way to learn Python programming and statistics Python is a general-purpose programming language created in the late 1980s—and named after Monty Python—that's used by thousands of people to do things from testing microchips at Intel, to powering Instagram, to building video games with the PyGame library. Python For Data Science For Dummies is written for people who are new to data analysis, and discusses the basics of Python data analysis programming and statistics. The book also discusses Google Colab, which makes it possible to write Python code in the cloud. Get started with data science and Python Visualize information Wrangle data Learn from data The book provides the statistical background needed to get started in data science programming, including probability, random distributions, hypothesis testing, confidence intervals, and building regression models for prediction.

Python for Data Science For Dummies *John Wiley & Sons*

The fast and easy way to learn Python programming and statistics Python is a general-purpose programming language created in the late 1980s—and named after Monty Python—that's used by thousands of people to do things from testing microchips at Intel, to powering Instagram, to building video games with the PyGame library. Python For Data Science For Dummies is written for people who are new to data analysis, and discusses the basics of Python data analysis programming and statistics. The book also discusses Google Colab, which makes it possible to write Python code in the cloud. Get started with data science and Python Visualize information Wrangle data Learn from data The book provides the statistical background needed to get started in data science programming, including probability, random distributions, hypothesis testing, confidence intervals, and building regression models for prediction.

Python® Programming for Dummies®

"... the perfect guide to learn this dynamic and powerful programming language, and it shows you how to take advantage of Python programming to acquire, organize, process, and analyze large amounts of information. It also provides basic statistics concepts used to identify trends and patterns"--

Python For Beginners

Learn Python In 5 Days With Step-by-Step Guidance And Hands-On Exercises (Python Programming, Python Crash Course, Programming For Beginners) *Coding Made Easy Book*
Learn Python Programming In As Little As 5 Days - Even If You Have No Technical Skills Whatsoever!

Python for Beginners**2 Books in 1: Python Programming for Beginners, Python Workbook**

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Automate the Boring Stuff with Python, 2nd Edition**Practical Programming for Total Beginners** *No Starch Press*

The second edition of this best-selling Python book (over 500,000 copies sold!) uses Python 3 to teach even the technically uninclined how to write programs that do in minutes what would take hours to do by hand. There is no prior programming experience required and the book is loved by liberal arts majors and geeks alike. If you've ever spent hours renaming files or updating hundreds of spreadsheet cells, you know how tedious tasks like these can be. But what if you could have your computer do them for you? In this fully revised second edition of the best-selling classic Automate the Boring Stuff with Python, you'll learn how to use Python to write programs that do in minutes what would take you hours to do by hand--no prior programming experience required. You'll learn the basics of Python and explore Python's rich library of modules for performing specific tasks, like scraping data off websites, reading PDF and Word documents, and automating clicking and typing tasks. The second edition of this international fan favorite includes a brand-new chapter on input validation, as well as tutorials on automating Gmail and Google Sheets, plus tips on automatically updating CSV files. You'll learn how to create programs that effortlessly perform useful feats of automation to:

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- Create, update, move, and rename files and folders
- Search the Web and download online content
- Update and format data in Excel spreadsheets of any size
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Step-by-step instructions walk you through each program, and updated practice projects at the end of each chapter challenge you to improve those programs and use your newfound skills to automate similar tasks. Don't spend your time doing work a well-trained monkey could do. Even if you've never written a line of code, you can make your computer do the grunt work. Learn how in Automate the Boring Stuff with Python, 2nd Edition.

Python Programming for Beginners**The Ultimate Guide for Beginners to Learn Python Programming: Crash Course on Python Programming for Beginners**

The history of Python kicked off when Guido van Rossum, the founder of Python, started working on it in the late 1980s. Python is the successor of the ABC programming language. The first Python version was released back in 1991 and has only grown exponentially since then. It now has a vast

community that releases the latest updates regularly. Guido van Rossum is also known as the "Benevolent Dictator for Life". This title was given to him by the Python community to honor him for his long-term commitment and dedication to the project and for being the project leader for such a long period. Python is a high-level interpreted programming language that is used throughout the world for general-purpose programming. It is an open-source programming language licensed by both the Free Software Foundation (FSF) and Open-Source Initiative (OSI). Like some other programming languages, its source code is also available under the GNU General Public License (GPL). Python 2.x, being the legacy version, was used earlier across the globe. It stopped receiving newer features and security updates after Python 2.7, so people migrated to Python version 3.x. Throughout this book, we will be focusing more on the Python 3.x version, which is the latest and is currently in active development. Before we proceed further, I would like to inform you all that the purpose of writing this book is to make your understanding of Python clearer by explaining technical terms in layman's language with the help of code snippets and practical examples. I also wanted to make sure that the reader does not feel bored while reading the book, so I'll be adding some attractive code snippets that are appealing to the eyes.

Python 101 *Lulu.com*

Learn how to program with Python from beginning to end. This book is for beginners who want to get up to speed quickly and become intermediate programmers fast!

Python Programming for Beginners

An Introduction to the Python Computer Language and Computer Programming *CreateSpace*

Python Programming for Beginners doesn't make any assumptions about your background or knowledge of Python or computer programming. You need no prior knowledge to benefit from this book. You will be guided step by step using a logical and systematic approach. As new concepts, commands, or jargon are encountered they are explained in plain language, making it easy for anyone to understand.--Publisher's description.

Learn Python in One Day and Learn It Well

Python for Beginners with Hands-On Project. the Only Book You Need to Start Coding in Python Immediately *CreateSpace*

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Examples Examples are carefully chosen to illustrate all concepts. In addition, the output for all examples are provided immediately so you do not have to wait till you have access to your computer to test the examples. Learn The Python Programming Language Fast Concepts are presented in a "to-the-point" style to cater to the busy individual. With this book, you can learn Python in just one day and start coding immediately. How is this book different... The best way to learn Python is by doing. This book includes a complete project at the end of the book that requires the application of all the concepts taught previously. Working through the project will not only give you an immense sense of achievement, it'll also help you retain the knowledge and master the language. Are you ready to dip your toes into the exciting world of Python coding? This book is for you. Click the "Add to Cart" button to buy it now. What you'll learn: What is Python? What software you need to code and run Python programs? What are variables? What mathematical operators are there in Python? What are the common data types in Python? What are Lists and Tuples? How to format strings How to accept user inputs and display outputs How to make decisions with If statements How to control the flow of program with loops How to handle errors and exceptions What are functions and modules? How to define your own functions and modules How to work with external files .. and more... Finally, you'll be guided through a hands-on project that requires the application of all the topics covered. Click the "Add to Cart" button now to start learning Python. Learn it fast and learn it well.

Head First Python

A Brain-Friendly Guide *"O'Reilly Media, Inc."*

Want to learn the Python language without slogging your way through how-to manuals? With Head First Python, you'll quickly grasp Python's fundamentals, working with the built-in data structures and functions. Then you'll move on to building your very own webapp, exploring database management, exception handling, and data wrangling. If you're intrigued by what you can do with context managers, decorators, comprehensions, and generators, it's all here. This second edition is a complete learning experience that will help you become a bonafide Python programmer in no time. Why does this book look so different? Based on the latest research in cognitive science and learning theory, Head First Python uses a visually rich format to engage your mind, rather than a text-heavy approach that puts you to sleep. Why waste your time struggling with new concepts? This multi-sensory learning experience is designed for the way your brain really works.

Python For Beginners

Learn From Scratch the Most Used Programming Language of the Moment in Just 15 Days

Charlie Creative Lab Limited Publisher

* 55% OFF for Bookstores! NOW Discounted Retail Price at \$ 23.95 Instead of \$ 34.95! LAST DAYS! * Would you like to learn Python programming in just a short period, but you are a beginner? Then this book is perfect for your costumers will never stop to use this awesome guide! Python is one of the most powerful programming languages you can use to develop different types of applications. It's

object-oriented and is interpreted instead of being compiled. Today, it is considered the most beloved language for programmers. Data scientists, hackers, and software engineers alike are in love with its versatility. Its object-oriented feature, combined with its versatility, is some of the key attractions of this language. Inside this book, PYTHON FOR BEGINNERS: LEARN FROM SCRATCH THE MOST USED PROGRAMMING LANGUAGE OF THE MOMENT IN JUST 15 DAYS. DON'T HESITATE, EVERYONE CAN BECOME A MASTER OF PYTHON, you will learn everything you need to know about Python. This guide discusses all its details, from the definition of variables and data types to the practical application of decision trees. Allow this manual to present you with all the information and insights that will help you become a master in Python, even if you are a total beginner. Here's a quick peek of what you will find inside: What is Python? Basic data types and variables Arithmetic operators Strings and functions Objects, methods, and inheritance Input and output ...And so much more! Haven't you ever coded before? This book is the best manual because it is full of useful details, but it is also concise and straightforward, which fits well with beginners. So, what are you waiting for? There's no time to waste! Buy it NOW and let your customers get addicted to this amazing book!

Python for Beginners *CRC Press*

Python is an amazing programming language. It can be applied to almost any programming task. It allows for rapid development and debugging. Getting started with Python is like learning any new skill: it's important to find a resource you connect with to guide your learning. Luckily, there's no shortage of excellent books that can help you learn both the basic concepts of programming and the specifics of programming in Python. With the abundance of resources, it can be difficult to identify which book would be best for your situation. Python for Beginners is a concise single point of reference for all material on python. -Provides concise, need-to-know information on Python types and statements, special method names, built-in functions and exceptions, commonly used standard library modules, and other prominent Python tools -Offers practical advice for each major area of development with both Python 3.x and Python 2.x -Based on the latest research in cognitive science and learning theory -Helps the reader learn how to write effective, idiomatic Python code by leveraging its best--and possibly most neglected--features This book focuses on enthusiastic research aspirants who work on scripting languages for automating the modules and tools, development of web applications, handling big data, complex calculations, workflow creation, rapid prototyping, and other software development purposes. It also targets graduates, postgraduates in computer science, information technology, academicians, practitioners, and research scholars.

Coding for Beginners: Using Python

An introduction to coding for complete beginners, this friendly and accessible book will teach children the basics of Python (a widely used programming language), allowing them to get inside the code of their computer and create simple games and animations on screen.

Python Tutorial

Release 3. 6. 6rc1 *Createspace Independent Publishing Platform*

Python is an easy to learn, powerful programming language. It has efficient high-level data structures and a simple but effective approach to object-oriented programming. Python's elegant syntax and dynamic typing, together with its interpreted nature, make it an ideal language for scripting and rapid application development in many areas on most platforms. The Python interpreter and the extensive standard library are freely available in source or binary form for all major platforms from the Python Web site, <https://www.python.org/>, and may be freely distributed. The same site also contains distributions of and pointers to many free third party Python modules, programs and tools, and additional documentation. The Python interpreter is easily extended with new functions and data types implemented in C or C++ (or other languages callable from C). Python is also suitable as an extension language for customizable applications. This tutorial introduces the reader informally to the basic concepts and features of the python language and system. It helps to have a Python interpreter handy for hands-on experience, but all examples are self contained, so the tutorial can be read off-line as well. For a description of standard objects and modules, see library-index. reference-index gives a more formal definition of the language. To write extensions in C or C++, read extending-index and c-api-index. There are also several books covering Python in depth. This tutorial does not attempt to be comprehensive and cover every single feature, or even every commonly used feature. Instead, it introduces many of Python's most noteworthy features, and will give you a good idea of the language's flavor and style. After reading it, you will be able to read and write Python modules and programs, and you will be ready to learn more about the various Python library modules described in library-index. The Glossary is also worth going through.

Python for Complete Beginners *Createspace Independent Publishing Platform*

"This book is an introduction to the Python programming language for complete beginners – those who have never written a program before, or who are just getting started with programming"-back cover.

Machine Learning For Dummies *John Wiley & Sons*

One of Mark Cuban's top reads for better understanding A.I. (inc.com, 2021) Your comprehensive entry-level guide to machine learning While machine learning expertise doesn't quite mean you can create your own Turing Test-proof android—as in the movie Ex Machina—it is a form of artificial intelligence and one of the most exciting technological means of identifying opportunities and solving problems fast and on a large scale. Anyone who masters the principles of machine learning is mastering a big part of our tech future and opening up incredible new directions in careers that include fraud detection, optimizing search results, serving real-time ads, credit-scoring, building accurate and sophisticated pricing models—and way, way more. Unlike most machine learning books, the fully updated 2nd Edition of Machine Learning For Dummies doesn't assume you have years of experience using programming languages such as Python (R source is also included in a downloadable form with comments and explanations), but lets you in on the ground floor, covering the entry-level materials that will get you up and running building models you need to perform practical tasks. It takes a look at the underlying—and fascinating—math principles that power

machine learning but also shows that you don't need to be a math whiz to build fun new tools and apply them to your work and study. Understand the history of AI and machine learning Work with Python 3.8 and TensorFlow 2.x (and R as a download) Build and test your own models Use the latest datasets, rather than the worn out data found in other books Apply machine learning to real problems Whether you want to learn for college or to enhance your business or career performance, this friendly beginner's guide is your best introduction to machine learning, allowing you to become quickly confident using this amazing and fast-developing technology that's impacting lives for the better all over the world.

Python for Kids

A Playful Introduction To Programming *No Starch Press*

Python is a powerful, expressive programming language that's easy to learn and fun to use! But books about learning to program in Python can be kind of dull, gray, and boring, and that's no fun for anyone. Python for Kids brings Python to life and brings you (and your parents) into the world of programming. The ever-patient Jason R. Briggs will guide you through the basics as you experiment with unique (and often hilarious) example programs that feature ravenous monsters, secret agents, thieving ravens, and more. New terms are defined; code is colored, dissected, and explained; and quirky, full-color illustrations keep things on the lighter side. Chapters end with programming puzzles designed to stretch your brain and strengthen your understanding. By the end of the book you'll have programmed two complete games: a clone of the famous Pong and "Mr. Stick Man Races for the Exit"—a platform game with jumps, animation, and much more. As you strike out on your programming adventure, you'll learn how to: -Use fundamental data structures like lists, tuples, and maps -Organize and reuse your code with functions and modules -Use control structures like loops and conditional statements -Draw shapes and patterns with Python's turtle module -Create games, animations, and other graphical wonders with tkinter Why should serious adults have all the fun? Python for Kids is your ticket into the amazing world of computer programming. For kids ages 10+ (and their parents) The code in this book runs on almost anything: Windows, Mac, Linux, even an OLPC laptop or Raspberry Pi!

Python Basics

A Practical Introduction to Python 3 *Real Python (Realpython.Com)*

Make the Leap From Beginner to Intermediate in Python... Python Basics: A Practical Introduction to Python 3 Your Complete Python Curriculum-With Exercises, Interactive Quizzes, and Sample Projects What should you learn about Python in the beginning to get a strong foundation? With Python Basics, you'll not only cover the core concepts you really need to know, but you'll also learn them in the most efficient order with the help of practical exercises and interactive quizzes. You'll know enough to be dangerous with Python, fast! Who Should Read This Book If you're new to Python, you'll get a practical, step-by-step roadmap on developing your foundational skills. You'll be introduced to each concept and language feature in a logical order. Every step in this curriculum is

explained and illustrated with short, clear code samples. Our goal with this book is to educate, not to impress or intimidate. If you're familiar with some basic programming concepts, you'll get a clear and well-tested introduction to Python. This is a practical introduction to Python that jumps right into the meat and potatoes without sacrificing substance. If you have prior experience with languages like VBA, PowerShell, R, Perl, C, C++, C#, Java, or Swift the numerous exercises within each chapter will fast-track your progress. If you're a seasoned developer, you'll get a Python 3 crash course that brings you up to speed with modern Python programming. Mix and match the chapters that interest you the most and use the interactive quizzes and review exercises to check your learning progress as you go along. If you're a self-starter completely new to coding, you'll get practical and motivating examples. You'll begin by installing Python and setting up a coding environment on your computer from scratch, and then continue from there. We'll get you coding right away so that you become competent and knowledgeable enough to solve real-world problems, fast. Develop a passion for programming by solving interesting problems with Python every day! If you're looking to break into a coding or data-science career, you'll pick up the practical foundations with this book. We won't just dump a boat load of theoretical information on you so you can "sink or swim"-instead you'll learn from hands-on, practical examples one step at a time. Each concept is broken down for you so you'll always know what you can do with it in practical terms. If you're interested in teaching others "how to Python," this will be your guidebook. If you're looking to stoke the coding flame in your coworkers, kids, or relatives-use our material to teach them. All the sequencing has been done for you so you'll always know what to cover next and how to explain it. What Python Developers Say About The Book: "Go forth and learn this amazing language using this great book." - Michael Kennedy, Talk Python "The wording is casual, easy to understand, and makes the information flow well." - Thomas Wong, Pythonista "I floundered for a long time trying to teach myself. I slogged through dozens of incomplete online tutorials. I snoozed through hours of boring screencasts. I gave up on countless cruffy books from big-time publishers. And then I found Real Python. The easy-to-follow, step-by-step instructions break the big concepts down into bite-sized chunks written in plain English. The authors never forget their audience and are consistently thorough and detailed in their explanations. I'm up and running now, but I constantly refer to the material for guidance." - Jared Nielsen, Pythonista

Python for Beginners

A Complete Beginner's Guide to Learning Python Quickly

★55% OFF for bookstores! NOW at \$39.95 instead of \$49.95★ Here's the Perfect Guide for Beginners to Quickly and Painlessly Learn Python and Become Competitive in the Job Market Would you like to: ● Learn a widely-used programming language to expand your skillset? ● Get started from scratch and become a Python expert? ● Write flawless Python code and design websites in the blink of an eye? If so, your customers will never stop to use this awesome book! Whether you're a seasoned programmer who wants to make a switch to Python, or you want to learn a new marketable skillset and become a great programmer, you're at the right place. Python is top on the list of the most diverse, flexible, and easy to learn programming languages. It's used in almost every

industry, for all types of software. If you learn Python, you'll be able to find a job almost everywhere and especially in the emerging field of data science. You can design complex programs with Python, but that doesn't mean the language itself is complicated. In fact, interpreted language that can be easily written, edited and corrected. It's perfect for beginners and pros alike! Here's what you'll learn in the course of this book: ● What is Python and what are the basic principles of this language ● Which version is the easiest to use and learn for beginners ● Python data types, variables, and the basic syntax ● How to use and understand classes, conditions, and loops ● What are Python operators and how to use strings AND SO MUCH MORE! The best thing about Python is that once you learn it, that learning other computer programming languages will be much easier to acquire! Also, by using Python and Django, you will be able to bring your creations to life faster and monetize them. So what are you waiting for?

Artificial Intelligence with Python *Packt Publishing Ltd*

Build real-world Artificial Intelligence applications with Python to intelligently interact with the world around you About This Book Step into the amazing world of intelligent apps using this comprehensive guide Enter the world of Artificial Intelligence, explore it, and create your own applications Work through simple yet insightful examples that will get you up and running with Artificial Intelligence in no time Who This Book Is For This book is for Python developers who want to build real-world Artificial Intelligence applications. This book is friendly to Python beginners, but being familiar with Python would be useful to play around with the code. It will also be useful for experienced Python programmers who are looking to use Artificial Intelligence techniques in their existing technology stacks. What You Will Learn Realize different classification and regression techniques Understand the concept of clustering and how to use it to automatically segment data See how to build an intelligent recommender system Understand logic programming and how to use it Build automatic speech recognition systems Understand the basics of heuristic search and genetic programming Develop games using Artificial Intelligence Learn how reinforcement learning works Discover how to build intelligent applications centered on images, text, and time series data See how to use deep learning algorithms and build applications based on it In Detail Artificial Intelligence is becoming increasingly relevant in the modern world where everything is driven by technology and data. It is used extensively across many fields such as search engines, image recognition, robotics, finance, and so on. We will explore various real-world scenarios in this book and you'll learn about various algorithms that can be used to build Artificial Intelligence applications. During the course of this book, you will find out how to make informed decisions about what algorithms to use in a given context. Starting from the basics of Artificial Intelligence, you will learn how to develop various building blocks using different data mining techniques. You will see how to implement different algorithms to get the best possible results, and will understand how to apply them to real-world scenarios. If you want to add an intelligence layer to any application that's based on images, text, stock market, or some other form of data, this exciting book on Artificial Intelligence will definitely be your guide! Style and approach This highly practical book will show you how to implement Artificial Intelligence. The book provides multiple examples enabling you to create smart applications to meet the needs of your organization. In every chapter, we explain an algorithm,

implement it, and then build a smart application.

A Smarter Way to Learn Python *Createspace Independent Publishing Platform*

I designed a learning system for myself that quadrupled my aptitude for learning computer languages. It worked so well for me that I've used it to teach coding to grandmothers, cab drivers, musicians, and 50,000 other newbies. Washington University research shows that a key teaching method I use--interactive recall practice--improves learning performance 400 percent. Computer languages are not inherently hard to understand, even for non-techies. Remembering is the problem. Research shows that you will remember everything if you're repeatedly asked to recall it. That's the beauty of flash cards. But technology offers an even better way to make information stick. With my book you get almost a thousand interactive exercises--they're free online--that embed the whole book in your memory. Algorithms check your work to make sure you know what you think you know. When you stumble, you do the exercise again. You keep trying until you know the chapter cold. The exercises keep you engaged, give you extra practice where you're shaky, and prepare you for each next step. Every lesson is built on top of a solid foundation that you and I have carefully constructed. Each individual step is small. But all the little steps add up to real knowledge--knowledge that you retain. You don't need to be a computer genius to learn Python. You just need to be smart about how you learn it.--Amazon.com description.

Python for Beginners

A Smarter Way to Learn Python in 5 Days and Remember It Longer. with Easy Step by Step Guidance and Hands on Examples. (Python Crash Course-Programming for Beginners)

Buy the Paperback today and get the Ebook Free (US Only) Have you always wanted to learn computer programming but thought it was too difficult or would take too long? Do you want to know the secret to learning Python the easy way and start programming today? This book is for you. You don't need to waste your time and money learning Python the hard way through tiresome technical books, expensive online courses and difficult Python tutorials. This non-technical book will gently guide you through... The Python Programming Language. You will learn the most concise methods to get you coding on day one-the smart way. Python for Beginners. Beginner friendly hands on examples of practical and usable projects. The most useful Python examples. Each example is specifically designed to give you a progressive and thorough understanding of key concepts and all answers are provided. Strategic Python topics. The topics are presented in user friendly bite sized chunks to optimize a quick learning style which will also make it easy for you to remember. This book is different in that it's primary focus is to teach you Python coding in a simple and concise format and in the quickest time frame possible. Each short chapter has exercises at the end which summarize what you have learned in a progressive manner to avoid overloading you with information. Each exercise has been carefully chosen to enable you to master the language and retain what you have learned. No technical skills, previous knowledge or experience is required. Download it now buy clicking the BUY button. You'll also learn: Exactly what is Python? Which

software do you need to code and run Python programs and where to find it? What are variables? What are strings and methods? Using operations with numbers? Using operations with lists? How to use comments? Working with loops? Working with IF statements? Operations involving dictionaries. Operations using defined functions. How to work with files? How to manage errors and exceptions? And more! Finally, you will be gently guided on how to put everything that you have learned together so that you can immediately start your own Python coding in your chosen real-world scenarios. If you are serious about learning Python fast and learning it well then start today by scrolling to the top and buying with one click. Money back guarantee! You don't need a kindle device to read this eBook. You can read it on you PC, Laptop, Mac, iPad, Tablet or even your phone. Python, Object-oriented Python, Python course, Python book, learning Python, Python language, Python examples, Python tutorials, Python programming language, Python coding, Python programming for beginners, Python for Dummies the python The Python

Python for Everybody

Exploring Data in Python 3

Python for Everybody is designed to introduce students to programming and software development through the lens of exploring data. You can think of the Python programming language as your tool to solve data problems that are beyond the capability of a spreadsheet. Python is an easy to use and easy to learn programming language that is freely available on Macintosh, Windows, or Linux computers. So once you learn Python you can use it for the rest of your career without needing to purchase any software. This book uses the Python 3 language. The earlier Python 2 version of this book is titled "Python for Informatics: Exploring Information". There are free downloadable electronic copies of this book in various formats and supporting materials for the book at www.pythonlearn.com. The course materials are available to you under a Creative Commons License so you can adapt them to teach your own Python course.

Functional Programming For Dummies *For Dummies*

Your guide to the functional programming paradigm Functional programming mainly sees use in math computations, including those used in Artificial Intelligence and gaming. This programming paradigm makes algorithms used for math calculations easier to understand and provides a concise method of coding algorithms by people who aren't developers. Current books on the market have a significant learning curve because they're written for developers, by developers—until now. Functional Programming for Dummies explores the differences between the pure (as represented by the Haskell language) and impure (as represented by the Python language) approaches to functional programming for readers just like you. The pure approach is best suited to researchers who have no desire to create production code but do need to test algorithms fully and demonstrate their usefulness to peers. The impure approach is best suited to production environments because it's possible to mix coding paradigms in a single application to produce a result more quickly. Functional Programming For Dummies uses this two-pronged approach to give you an all-in-one approach to a coding methodology that can otherwise be hard to grasp. Learn pure and impure when it comes to

coding Dive into the processes that most functional programmers use to derive, analyze and prove the worth of algorithms Benefit from examples that are provided in both Python and Haskell Glean the expertise of an expert author who has written some of the market-leading programming books to date If you're ready to massage data to understand how things work in new ways, you've come to the right place!

Python for Absolute Beginners

A Step by Step Guide to Learn Python Programming from Scratch, with Practical Coding Examples and Exercises

Did you know that Python is one of the most versatile high-level programming languages ever developed? This book enables you to learn programming concepts and acquire advanced skills in Python through practical examples. It serves as a concise "how-to" code guide for various real-life scenarios, such as: Automation: If you are bored doing the same set of tasks every day, you can use Python to automate most of them. File Operations: Use Python to interact with any file type and perform various operations. Data Analysis: Data science is the future, and Python enables you to parse and analyze large data sets efficiently. Image Processing: Python can help you perform complex processes on images, an integral part of most security and entertainment systems. GUI Interfacing: Take control of your computer accessories and go even further with full-blown hardware automation. This book is equally beneficial for you no matter if you are a programming enthusiast or professional. You are going to learn many standard and external Python libraries in it, including: Scrapy Xlrd Json Csv Numpy Lol, apologies. What makes this Python programming book unique? Well, for one, it can guide you through the most critical phase of programming, i.e., Python setup. A lot of sources don't usually focus on this important aspect, which leads to frustration and confusion at an early stage. This book also provides flowcharts and other visuals to convey a particular concept. More precisely, this book will give you: A solid foundation in Python programming. Simple explanations of code, broken down into easy to follow steps. How you stand to benefit by learning Python. How to leverage the power of python to handle a variety of machine learning algorithms. A carefully organized, step-by-step guide, so easy that even your grandma could do it. At the end of every chapter, you'll find a number of exercise questions that will help you cultivate a culture of curiosity and exploration. Are you ready to delve into the world of Python programming? Buy this book today!

Python for Beginners

The Ultimate Guide to Python Programming; Learn Python Fast!

There are few better pursuits you could undertake than learning to program. Not many things will benefit you as directly as programming will. This book will teach you how to go from setting up your Python environment to working with complex object-oriented concepts, all in a matter of no time. If you want to learn Python quickly but still have an impressive grasp on it, this just might be the book for you. If you're on the edge of learning Python, I should just say that programming is the only form

of self-expression that allows the end user to directly interact with your art. Programming is a science, but it's also an art. In this book, you're going to learn how to start to use this hugely dynamic language in order to make computers do what you want them to do. Whether you're learning to program as a career move, as a hobbyist, or as somebody just looking to dabble in computer programming, learning programming is ultimately one of the best moves you'll ever make for yourself. It's my goal in this book to ensure that you are an able Python programmer in no time at all. There are many books about Python programming on the market, but there are few that will cater so kindly to helping you get on your feet in Python and helping you feel like you know the language inside and out in no time at all. This is one of them.

Python for Beginners

The Dummies Guide to Learn Python Programming. a Practical Reference with Exercises for Newbie and Advanced Developers *Independently Published*

If you want to learn the most modern programming language in the world, then keep reading. Python is an high-level programming language. It's a modern language, easy to learn and understand but very powerful. It's a versatile programming language that is now being used on a lot of different projects, from World-class Internet companies to small hobbyists, Python is extremely flexible and can be useful in a lot of different fields. With Python, you can develop apps, games and any kind of software. In fact, Python is one of the highest-demand skill for professional developers. Python for Beginners approaches this programming language in a very practical method to make sure you can learn everything you need to start working with Python as soon as possible. You will learn... ► Why Python is a great language to start programming ► How to set-up the environment on your computer ► The logic behind programming ► Python basic keywords and how to use them ► How to control the flow of your software ► How to handle files and user input ► Different data types - and how to use them all ► How to create new functions and use pre-built ones to speed up your coding

Python for Beginners

A Simple and Concise Guide to Learn Coding Fast *Createspace Independent Publishing Platform*

The Essential Guide to Learn Python FAST! This book is the essential guide for everyone wanting to build a strong foundation in Python. Including proven steps to learn the essentials of Python Programming, Python for Beginners will get you coding fast! It highlights important concepts and strategies that will take you from being a complete beginner to a confident programmer. It aims to provide a solid foundation for those wanting to become fully proficient in Python Programming. Including: - What is Python? - Why You Should Use Python - What Software Do You Need to Code and Run Python Programs - What are Variables - What Mathematical Operators Are In Python - What Are The Common Data Types In Python - What are Lists and Tuples - How to Format String - How to Accept User Inputs and Display Outputs - How to Make Decisions With 'If' Statements - How to Handle Errors and Exceptions - What Are Functions and Modules - How to Define Your Own Functions

and Modules - How to Work with External Files - Tips and Tricks - And much more! Pick up your copy to add tremendous value to your life today!

Data Science Programming All-In-One For Dummies *John Wiley & Sons*

Your logical, linear guide to the fundamentals of data science programming Data science is exploding—in a good way—with a forecast of 1.7 megabytes of new information created every second for each human being on the planet by 2020 and 11.5 million job openings by 2026. It clearly pays dividends to be in the know. This friendly guide charts a path through the fundamentals of data science and then delves into the actual work: linear regression, logical regression, machine learning, neural networks, recommender engines, and cross-validation of models. Data Science Programming All-In-One For Dummies is a compilation of the key data science, machine learning, and deep learning programming languages: Python and R. It helps you decide which programming languages are best for specific data science needs. It also gives you the guidelines to build your own projects to solve problems in real time. Get grounded: the ideal start for new data professionals What lies ahead: learn about specific areas that data is transforming Be meaningful: find out how to tell your data story See clearly: pick up the art of visualization Whether you're a beginning student or already mid-career, get your copy now and add even more meaning to your life—and everyone else's!

Coding with Python

A Simple And Straightforward Guide For Beginners To Learn Fast Programming With Python *Independently Published*

★ Watchword: Programming Book Easy To Understand! ★ Do you want a simple and straightforward guide for beginners to learn in a fast way the programming with Python? If yes, then, this book is definitely for you! ✓ You can use the skills that you will learn in this book to be able to try Python and use it for yourself. Once you know how to use Python, you can do all of your programmings, and that will give you the help that you need to get started with your career in programming. Gone are the days when you need to rely on programs created by other people or the "expert" help of people who really can't do much to help you. After reading this book, you will be more than just a beginner, and you will be able to use that to your benefit so that you can do everything from providing yourself with service to making a lucrative income. This book covers the following topics: What is Python? Why Python? Installing Python Python Basics How to Read Errors and Troubleshooting Your Code Variables Lists Dictionaries Functions And much more! Once you master this book, you don't need another company to show you what to do. This is something that you can do once you master Python and something that is going to be very lucrative, depending on how you market yourself. Ready to get started? Click "Buy Now"!

The Hitchhiker's Guide to Python

Best Practices for Development *"O'Reilly Media, Inc."*

The Hitchhiker's Guide to Python takes the journeyman Pythonista to true expertise. More than any

other language, Python was created with the philosophy of simplicity and parsimony. Now 25 years old, Python has become the primary or secondary language (after SQL) for many business users. With popularity comes diversity—and possibly dilution. This guide, collaboratively written by over a hundred members of the Python community, describes best practices currently used by package and application developers. Unlike other books for this audience, The Hitchhiker’s Guide is light on

reusable code and heavier on design philosophy, directing the reader to excellent sources that already exist.

Non-Programmers Tutorial For Python 2 and 3 *Lulu.com*