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Michael Baron

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Probability and Statistics for Computer Scientists *CRC Press*

Student-Friendly Coverage of Probability, Statistical Methods, Simulation, and Modeling Tools Incorporating feedback from instructors and researchers who used the previous edition, Probability and Statistics for Computer Scientists, Second Edition helps students understand general methods of stochastic modeling, simulation, and data analysis; make o

Probability and Statistics for Computer Science *John Wiley & Sons*

Comprehensive and thorough development of both probability and statistics for serious computer scientists; goal-oriented: "to present the mathematical analysis underlying probability results" Special emphases on simulation and discrete decision theory Mathematically-rich, but self-contained text, at a gentle pace Review of calculus and linear algebra in an appendix Mathematical interludes (in each chapter) which examine mathematical techniques in the context of probabilistic or statistical importance Numerous section exercises, summaries, historical notes, and Further Readings for reinforcement of content

Probability and Statistics for Computer Science *Springer*

This textbook is aimed at computer science undergraduates late in sophomore or early in junior year, supplying a comprehensive background in qualitative and quantitative data analysis, probability, random variables, and statistical methods, including machine learning. With careful treatment of topics that fill the

curricular needs for the course, Probability and Statistics for Computer Science features:

- A treatment of random variables and expectations dealing primarily with the discrete case.
- A practical treatment of simulation, showing how many interesting probabilities and expectations can be extracted, with particular emphasis on Markov chains.
- A clear but crisp account of simple point inference strategies (maximum likelihood; Bayesian inference) in simple contexts. This is extended to cover some confidence intervals, samples and populations for random sampling with replacement, and the simplest hypothesis testing.
- A chapter dealing with classification, explaining why it's useful; how to train SVM classifiers with stochastic gradient descent; and how to use implementations of more advanced methods such as random forests and nearest neighbors.
- A chapter dealing with regression, explaining how to set up, use and understand linear regression and nearest neighbors regression in practical problems.
- A chapter dealing with principal components analysis, developing intuition carefully, and including numerous practical examples. There is a brief description of multivariate scaling via principal coordinate analysis.
- A chapter dealing with clustering via agglomerative methods and k-means, showing how to build vector quantized features for complex signals. Illustrated throughout, each main chapter includes many worked examples and other pedagogical elements such as boxed Procedures, Definitions, Useful Facts, and Remember This (short tips). Problems and Programming Exercises are at the end of each chapter, with a summary of what the reader should know. Instructor resources include a full set of model solutions for all problems, and an Instructor's Manual with accompanying

presentation slides.

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Probability, Statistics, and Queueing Theory *Academic Press*

This is a textbook on applied probability and statistics with computer science applications for students at the upper undergraduate level. It may also be used as a self study book for the practicing computer science professional. The successful first edition of this book proved extremely useful to students who need to use probability, statistics and queueing theory to solve problems in other fields, such as engineering, physics, operations research, and management science. The book has also been successfully used for courses in queueing theory for operations research students. This second edition includes a new chapter on regression as well as more than twice as many exercises at the end of each chapter. While the emphasis is the same as in the first edition, this new book makes more extensive use of available personal computer software, such as Minitab and Mathematica.

Probability and Statistics with Reliability, Queuing, and

Computer Science Applications *John Wiley & Sons*

An accessible introduction to probability, stochastic processes, and statistics for computer science and engineering applications. Second edition now also available in Paperback. This updated and revised edition of the popular classic first edition relates fundamental concepts in probability and statistics to the computer sciences and engineering. The author uses Markov chains and other statistical tools to illustrate processes in reliability of computer systems and networks, fault tolerance, and performance. This edition features an entirely new section on stochastic Petri nets—as well as new sections on system availability modeling, wireless system modeling, numerical solution techniques for Markov chains, and software reliability modeling, among other subjects. Extensive revisions take new developments in solution techniques and applications into account and bring this work totally up to date. It includes more than 200 worked examples and self-study exercises for each section. Probability and Statistics with Reliability, Queuing and Computer Science Applications, Second Edition offers a comprehensive introduction to probability, stochastic processes, and statistics for students of computer science, electrical and computer engineering, and applied mathematics. Its wealth of practical examples and up-to-date information makes it an excellent resource for practitioners as well. An Instructor's Manual presenting detailed solutions to all the problems in the book is available from the Wiley editorial department.

Probability and Statistics for Computer Scientists *CRC Press*

In modern computer science, software engineering, and other fields, the need arises to make decisions under uncertainty. Presenting probability and statistical methods, simulation techniques, and modeling tools, *Probability and Statistics for Computer Scientists* helps students solve problems and make optimal decisions in uncertain conditions

Probability with R

An Introduction with Computer Science Applications *John Wiley & Sons*

Provides a comprehensive introduction to probability with an emphasis on computing-related applications. This self-contained new and extended edition outlines a first course in probability applied to computer-related disciplines. As in the first edition, experimentation and simulation are favoured over mathematical proofs. The freely down-loadable statistical programming language R is used throughout the text, not only as a tool for calculation and data analysis, but also to illustrate concepts of probability and to simulate distributions. The examples in *Probability with R: An Introduction with Computer Science Applications, Second Edition* cover a wide range of computer science applications, including: testing program performance; measuring response time and CPU time; estimating the reliability of components and systems; evaluating algorithms and queuing systems. Chapters cover: The R language; summarizing statistical data; graphical displays; the fundamentals of probability; reliability; discrete and continuous distributions; and more. This second edition includes: improved R code throughout the text, as

well as new procedures, packages and interfaces; updated and additional examples, exercises and projects covering recent developments of computing; an introduction to bivariate discrete distributions together with the R functions used to handle large matrices of conditional probabilities, which are often needed in machine translation; an introduction to linear regression with particular emphasis on its application to machine learning using testing and training data; a new section on spam filtering using Bayes theorem to develop the filters; an extended range of Poisson applications such as network failures, website hits, virus attacks and accessing the cloud; use of new allocation functions in R to deal with hash table collision, server overload and the general allocation problem. The book is supplemented with a Wiley Book Companion Site featuring data and solutions to exercises within the book. Primarily addressed to students of computer science and related areas, *Probability with R: An Introduction with Computer Science Applications, Second Edition* is also an excellent text for students of engineering and the general sciences. Computing professionals who need to understand the relevance of probability in their areas of practice will find it useful.

The Probability Companion for Engineering and Computer Science *Cambridge University Press*

This friendly guide is the companion you need to convert pure mathematics into understanding and facility with a host of probabilistic tools. The book provides a high-level view of probability and its most powerful applications. It begins with the basic rules of probability and quickly progresses to some of the

most sophisticated modern techniques in use, including Kalman filters, Monte Carlo techniques, machine learning methods, Bayesian inference and stochastic processes. It draws on thirty years of experience in applying probabilistic methods to problems in computational science and engineering, and numerous practical examples illustrate where these techniques are used in the real world. Topics of discussion range from carbon dating to Wasserstein GANs, one of the most recent developments in Deep Learning. The underlying mathematics is presented in full, but clarity takes priority over complete rigour, making this text a starting reference source for researchers and a readable overview for students.

A Modern Introduction to Probability and Statistics

Understanding Why and How *Springer Science & Business Media*

Suitable for self study Use real examples and real data sets that will be familiar to the audience Introduction to the bootstrap is included – this is a modern method missing in many other books

All of Statistics

A Concise Course in Statistical Inference *Springer Science & Business Media*

Taken literally, the title "All of Statistics" is an exaggeration. But in spirit, the title is apt, as the book does cover a much broader range of topics than a typical introductory book on mathematical statistics. This book is for people who want to learn probability

and statistics quickly. It is suitable for graduate or advanced undergraduate students in computer science, mathematics, statistics, and related disciplines. The book includes modern topics like non-parametric curve estimation, bootstrapping, and classification, topics that are usually relegated to follow-up courses. The reader is presumed to know calculus and a little linear algebra. No previous knowledge of probability and statistics is required. Statistics, data mining, and machine learning are all concerned with collecting and analysing data.

Probability and Statistics for Computer Scientists, Second Edition, 2nd Edition

Student-Friendly Coverage of Probability, Statistical Methods, Simulation, and Modeling Tools Incorporating feedback from instructors and researchers who used the previous edition, Probability and Statistics for Computer Scientists, Second Edition helps students understand general methods of stochastic modeling, simulation, and data analysis; make optimal decisions under uncertainty; model and evaluate computer systems and networks; and prepare for advanced probability-based courses. Written in a lively style with simple language, this classroom-tested book can now be used in both one- and two-semester courses. New to the Second Edition Axiomatic introduction of probability Expanded coverage of statistical inference, including standard errors of estimates and their estimation, inference about variances, chi-square tests for independence and goodness of fit, nonparametric statistics, and bootstrap More exercises at the end of each chapter Additional MATLAB® codes, particularly new commands of the Statistics Toolbox In-Depth yet Accessible

Treatment of Computer Science-Related Topics Starting with the fundamentals of probability, the text takes students through topics heavily featured in modern computer science, computer engineering, software engineering, and associated fields, such as computer simulations, Monte Carlo methods, stochastic processes, Markov chains, queuing theory, statistical inference, and regression. It also meets the requirements of the Accreditation Board for Engineering and Technology (ABET). Encourages Practical Implementation of Skills Using simple MATLAB commands (easily translatable to other computer languages), the book provides short programs for implementing the methods of probability and statistics as well as for visualizing randomness, the behavior of random variables and stochastic processes, convergence results, and Monte Carlo simulations. Preliminary knowledge of MATLAB is not required. Along with numerous computer science applications and worked examples, the text presents interesting facts and paradoxical statements. Each chapter concludes with a short summary and many exercises.

Applied Machine Learning *Springer*

Machine learning methods are now an important tool for scientists, researchers, engineers and students in a wide range of areas. This book is written for people who want to adopt and use the main tools of machine learning, but aren't necessarily going to want to be machine learning researchers. Intended for students in final year undergraduate or first year graduate computer science programs in machine learning, this textbook is a machine learning toolkit. Applied Machine Learning covers

many topics for people who want to use machine learning processes to get things done, with a strong emphasis on using existing tools and packages, rather than writing one's own code. A companion to the author's Probability and Statistics for Computer Science, this book picks up where the earlier book left off (but also supplies a summary of probability that the reader can use). Emphasizing the usefulness of standard machinery from applied statistics, this textbook gives an overview of the major applied areas in learning, including coverage of:

- classification using standard machinery (naive bayes; nearest neighbor; SVM)
- clustering and vector quantization (largely as in PSCS)
- PCA (largely as in PSCS)
- variants of PCA (NIPALS; latent semantic analysis; canonical correlation analysis)
- linear regression (largely as in PSCS)
- generalized linear models including logistic regression
- model selection with Lasso, elasticnet
- robustness and m-estimators
- Markov chains and HMM's (largely as in PSCS)
- EM in fairly gory detail; long experience teaching this suggests one detailed example is required, which students hate; but once they've been through that, the next one is easy
- simple graphical models (in the variational inference section)
- classification with neural networks, with a particular emphasis on image classification
- autoencoding with neural networks
- structure learning

Probability and Random Processes for Electrical and Computer Engineers *Cambridge University Press*

The theory of probability is a powerful tool that helps electrical and computer engineers to explain, model, analyze, and design the technology they develop. The text begins at the advanced

undergraduate level, assuming only a modest knowledge of probability, and progresses through more complex topics mastered at graduate level. The first five chapters cover the basics of probability and both discrete and continuous random variables. The later chapters have a more specialized coverage, including random vectors, Gaussian random vectors, random processes, Markov Chains, and convergence. Describing tools and results that are used extensively in the field, this is more than a textbook; it is also a reference for researchers working in communications, signal processing, and computer network traffic analysis. With over 300 worked examples, some 800 homework problems, and sections for exam preparation, this is an essential companion for advanced undergraduate and graduate students. Further resources for this title, including solutions (for Instructors only), are available online at www.cambridge.org/9780521864701.

Linear Algebra and Probability for Computer Science Applications *CRC Press*

Based on the author's course at NYU, Linear Algebra and Probability for Computer Science Applications gives an introduction to two mathematical fields that are fundamental in many areas of computer science. The course and the text are addressed to students with a very weak mathematical background. Most of the chapters discuss relevant MATLAB functi

From Algorithms to Z-Scores

Probabilistic and Statistical Modeling in Computer Science

Orange Grove Texts Plus

Probability in Electrical Engineering and Computer Science

An Application-Driven Course *Springer*

This revised textbook motivates and illustrates the techniques of applied probability by applications in electrical engineering and computer science (EECS). The author presents information processing and communication systems that use algorithms based on probabilistic models and techniques, including web searches, digital links, speech recognition, GPS, route planning, recommendation systems, classification, and estimation. He then explains how these applications work and, along the way, provides the readers with the understanding of the key concepts and methods of applied probability. Python labs enable the readers to experiment and consolidate their understanding. The book includes homework, solutions, and Jupyter notebooks. This edition includes new topics such as Boosting, Multi-armed bandits, statistical tests, social networks, queuing networks, and neural networks. The companion website now has many examples of Python demos and also Python labs used in Berkeley.

Introduction to Probability and Statistics Using R *Lulu.com*

Statistics and Probability for Engineering Applications *Elsevier*

Statistics and Probability for Engineering Applications provides a

complete discussion of all the major topics typically covered in a college engineering statistics course. This textbook minimizes the derivations and mathematical theory, focusing instead on the information and techniques most needed and used in engineering applications. It is filled with practical techniques directly applicable on the job. Written by an experienced industry engineer and statistics professor, this book makes learning statistical methods easier for today's student. This book can be read sequentially like a normal textbook, but it is designed to be used as a handbook, pointing the reader to the topics and sections pertinent to a particular type of statistical problem. Each new concept is clearly and briefly described, whenever possible by relating it to previous topics. Then the student is given carefully chosen examples to deepen understanding of the basic ideas and how they are applied in engineering. The examples and case studies are taken from real-world engineering problems and use real data. A number of practice problems are provided for each section, with answers in the back for selected problems. This book will appeal to engineers in the entire engineering spectrum (electronics/electrical, mechanical, chemical, and civil engineering); engineering students and students taking computer science/computer engineering graduate courses; scientists needing to use applied statistical methods; and engineering technicians and technologists. * Filled with practical techniques directly applicable on the job * Contains hundreds of solved problems and case studies, using real data sets * Avoids unnecessary theory

Probability and Statistics for Computer Scientists, Second

Edition CRC Press

Student-Friendly Coverage of Probability, Statistical Methods, Simulation, and Modeling Tools Incorporating feedback from instructors and researchers who used the previous edition, *Probability and Statistics for Computer Scientists, Second Edition* helps students understand general methods of stochastic modeling, simulation, and data analysis; make optimal decisions under uncertainty; model and evaluate computer systems and networks; and prepare for advanced probability-based courses. Written in a lively style with simple language, this classroom-tested book can now be used in both one- and two-semester courses. New to the Second Edition Axiomatic introduction of probability Expanded coverage of statistical inference, including standard errors of estimates and their estimation, inference about variances, chi-square tests for independence and goodness of fit, nonparametric statistics, and bootstrap More exercises at the end of each chapter Additional MATLAB® codes, particularly new commands of the Statistics Toolbox In-Depth yet Accessible Treatment of Computer Science-Related Topics Starting with the fundamentals of probability, the text takes students through topics heavily featured in modern computer science, computer engineering, software engineering, and associated fields, such as computer simulations, Monte Carlo methods, stochastic processes, Markov chains, queuing theory, statistical inference, and regression. It also meets the requirements of the Accreditation Board for Engineering and Technology (ABET). Encourages Practical Implementation of Skills Using simple MATLAB commands (easily translatable to other computer languages), the book provides short programs for implementing

the methods of probability and statistics as well as for visualizing randomness, the behavior of random variables and stochastic processes, convergence results, and Monte Carlo simulations. Preliminary knowledge of MATLAB is not required. Along with numerous computer science applications and worked examples, the text presents interesting facts and paradoxical statements. Each chapter concludes with a short summary and many exercises.

Think Stats *"O'Reilly Media, Inc."*

If you know how to program, you have the skills to turn data into knowledge using the tools of probability and statistics. This concise introduction shows you how to perform statistical analysis computationally, rather than mathematically, with programs written in Python. You'll work with a case study throughout the book to help you learn the entire data analysis process—from collecting data and generating statistics to identifying patterns and testing hypotheses. Along the way, you'll become familiar with distributions, the rules of probability, visualization, and many other tools and concepts. Develop your understanding of probability and statistics by writing and testing code Run experiments to test statistical behavior, such as generating samples from several distributions Use simulations to understand concepts that are hard to grasp mathematically Learn topics not usually covered in an introductory course, such as Bayesian estimation Import data from almost any source using Python, rather than be limited to data that has been cleaned and formatted for statistics tools Use statistical inference to answer questions about real-world data

Probability, Statistics, and Data

A Fresh Approach Using R *CRC Press*

This book is a fresh approach to a calculus based, first course in probability and statistics, using R throughout to give a central role to data and simulation. The book introduces probability with Monte Carlo simulation as an essential tool. Simulation makes challenging probability questions quickly accessible and easily understandable. Mathematical approaches are included, using calculus when appropriate, but are always connected to experimental computations. Using R and simulation gives a nuanced understanding of statistical inference. The impact of departure from assumptions in statistical tests is emphasized, quantified using simulations, and demonstrated with real data. The book compares parametric and non-parametric methods through simulation, allowing for a thorough investigation of testing error and power. The text builds R skills from the outset, allowing modern methods of resampling and cross validation to be introduced along with traditional statistical techniques. Fifty-two data sets are included in the complementary R package *fosdata*. Most of these data sets are from recently published papers, so that you are working with current, real data, which is often large and messy. Two central chapters use powerful tidyverse tools (*dplyr*, *ggplot2*, *tidyr*, *stringr*) to wrangle data and produce meaningful visualizations. Preliminary versions of the book have been used for five semesters at Saint Louis University, and the majority of the more than 400 exercises have been classroom tested.

Introduction to Probability *American Mathematical Soc.*

This text is designed for an introductory probability course at the university level for sophomores, juniors, and seniors in mathematics, physical and social sciences, engineering, and computer science. It presents a thorough treatment of ideas and techniques necessary for a firm understanding of the subject. The text is also recommended for use in discrete probability courses. The material is organized so that the discrete and continuous probability discussions are presented in a separate, but parallel, manner. This organization does not emphasize an overly rigorous or formal view of probability and therefore offers some strong pedagogical value. Hence, the discrete discussions can sometimes serve to motivate the more abstract continuous probability discussions. Features: Key ideas are developed in a somewhat leisurely style, providing a variety of interesting applications to probability and showing some nonintuitive ideas. Over 600 exercises provide the opportunity for practicing skills and developing a sound understanding of ideas. Numerous historical comments deal with the development of discrete probability. The text includes many computer programs that illustrate the algorithms or the methods of computation for important problems. The book is a beautiful introduction to probability theory at the beginning level. The book contains a lot of examples and an easy development of theory without any sacrifice of rigor, keeping the abstraction to a minimal level. It is indeed a valuable addition to the study of probability theory. -- Zentralblatt MATH

Probability and Computing

Randomized Algorithms and Probabilistic Analysis *Cambridge University Press*

"This textbook is designed to accompany a one- or two-semester course for advanced undergraduates or beginning graduate students in computer science and applied mathematics. - It gives an excellent introduction to the probabilistic techniques and paradigms used in the development of probabilistic algorithms and analyses. - It assumes only an elementary background in discrete mathematics and gives a rigorous yet accessible treatment of the material, with numerous examples and applications."--Jacket.

An Introduction to Probability and Statistics Using Basic *CRC Press*

This volume introduces the theoretical ideas in probability and statistics by means of examples. The strengths of the BASIC computer language are exploited to illustrate probabilistic and statistical ideas. Topics described by the Committee on the Under-graduate Program in Mathematics are included.

Probability and Statistics

The Science of Uncertainty *Macmillan*

Unlike traditional introductory math/stat textbooks, Probability and Statistics: The Science of Uncertainty brings a modern flavor based on incorporating the computer to the course and an integrated approach to inference. From the start the book integrates simulations into its theoretical coverage, and emphasizes the use of computer-powered computation

throughout.* Math and science majors with just one year of calculus can use this text and experience a refreshing blend of applications and theory that goes beyond merely mastering the technicalities. They'll get a thorough grounding in probability theory, and go beyond that to the theory of statistical inference and its applications. An integrated approach to inference is presented that includes the frequency approach as well as Bayesian methodology. Bayesian inference is developed as a logical extension of likelihood methods. A separate chapter is devoted to the important topic of model checking and this is applied in the context of the standard applied statistical techniques. Examples of data analyses using real-world data are presented throughout the text. A final chapter introduces a number of the most important stochastic process models using elementary methods. *Note: An appendix in the book contains Minitab code for more involved computations. The code can be used by students as templates for their own calculations. If a software package like Minitab is used with the course then no programming is required by the students.

Probability and Statistics

A Course for Physicists and Engineers *Walter de Gruyter GmbH & Co KG*

This book offers an introduction to concepts of probability theory, probability distributions relevant in the applied sciences, as well as basics of sampling distributions, estimation and hypothesis testing. As a companion for classes for engineers and scientists, the book also covers applied topics such as model building and

experiment design. Contents Random phenomena Probability Random variables Expected values Commonly used discrete distributions Commonly used density functions Joint distributions Some multivariate distributions Collection of random variables Sampling distributions Estimation Interval estimation Tests of statistical hypotheses Model building and regression Design of experiments and analysis of variance Questions and answers

Probability and Statistics for Data Science

Math + R + Data *CRC Press*

Probability and Statistics for Data Science: Math + R + Data covers "math stat"—distributions, expected value, estimation etc.—but takes the phrase "Data Science" in the title quite seriously: * Real datasets are used extensively. * All data analysis is supported by R coding. * Includes many Data Science applications, such as PCA, mixture distributions, random graph models, Hidden Markov models, linear and logistic regression, and neural networks. * Leads the student to think critically about the "how" and "why" of statistics, and to "see the big picture." * Not "theorem/proof"-oriented, but concepts and models are stated in a mathematically precise manner. Prerequisites are calculus, some matrix algebra, and some experience in programming. Norman Matloff is a professor of computer science at the University of California, Davis, and was formerly a statistics professor there. He is on the editorial boards of the Journal of Statistical Software and The R Journal. His book Statistical Regression and Classification: From Linear Models to Machine Learning was the recipient of the Ziegel Award for the best book

reviewed in *Technometrics* in 2017. He is a recipient of his university's Distinguished Teaching Award.

Probability Models for Computer Science *Taylor & Francis US*

The role of probability in computer science has been growing for years and, in lieu of a tailored textbook, many courses have employed a variety of similar, but not entirely applicable, alternatives. To meet the needs of the computer science graduate student (and the advanced undergraduate), best-selling author Sheldon Ross has developed the premier probability text for aspiring computer scientists involved in computer simulation and modeling. The math is precise and easily understood. As with his other texts, Sheldon Ross presents very clear explanations of concepts and covers those probability models that are most in demand by, and applicable to, computer science and related majors and practitioners. Many interesting examples and exercises have been chosen to illuminate the techniques presented. Examples relating to bin packing, sorting algorithms, the find algorithm, random graphs, self-organising list problems, the maximum weighted independent set problem, hashing, probabilistic verification, max SAT problem, queuing networks, distributed workload models, and many others. Many interesting examples and exercises have been chosen to illuminate the techniques presented.

High-Dimensional Probability

An Introduction with Applications in Data Science

Cambridge University Press

An integrated package of powerful probabilistic tools and key applications in modern mathematical data science.

Computer Age Statistical Inference

Algorithms, Evidence, and Data Science *Cambridge University Press*

The twenty-first century has seen a breathtaking expansion of statistical methodology, both in scope and in influence. 'Big data', 'data science', and 'machine learning' have become familiar terms in the news, as statistical methods are brought to bear upon the enormous data sets of modern science and commerce. How did we get here? And where are we going? This book takes us on an exhilarating journey through the revolution in data analysis following the introduction of electronic computation in the 1950s. Beginning with classical inferential theories - Bayesian, frequentist, Fisherian - individual chapters take up a series of influential topics: survival analysis, logistic regression, empirical Bayes, the jackknife and bootstrap, random forests, neural networks, Markov chain Monte Carlo, inference after model selection, and dozens more. The distinctly modern approach integrates methodology and algorithms with statistical inference. The book ends with speculation on the future direction of statistics and data science.

Introduction to Probability, Statistics, and Random Processes

Statistics and Random Processes

The book covers basic concepts such as random experiments, probability axioms, conditional probability, and counting methods, single and multiple random variables (discrete, continuous, and mixed), as well as moment-generating functions, characteristic functions, random vectors, and inequalities; limit theorems and convergence; introduction to Bayesian and classical statistics; random processes including processing of random signals, Poisson processes, discrete-time and continuous-time Markov chains, and Brownian motion; simulation using MATLAB and R.

Probability and Statistics

A Didactic Introduction *CRC Press*

With contributions by leaders in the field, this book provides a comprehensive introduction to the foundations of probability and statistics. Each of the chapters covers a major topic and offers an intuitive view of the subject matter, methodologies, concepts, terms, and related applications. The book is suitable for use for entry level courses in first year university studies of Science and Engineering, higher level courses, postgraduate university studies and for the research community.

PROBABILITY AND STATISTICS WITH RELIABILITY, QUEUING, AND COMPUTER SCIENCE APPLICATIONS *PHI Learning Pvt. Ltd.*

This book provides an introduction to probability, stochastic processes, and statistics for students of computer science, electrical/computer engineering, reliability engineering and

applied mathematics. It prepares the student for solving practical stochastic modelling problems, and for the more advanced courses on queuing or reliability theory. The text emphasizes on applications, illustrating each theoretical concept by solved examples relating to algorithm analysis or communication related problems. The prerequisites are a knowledge of calculus, a course on introduction to computer programming, and an understanding of computer organization. The book is also suitable for self-study by computer professionals and mathematicians interested in applications.

Introduction to Probability and Statistics for Science, Engineering, and Finance *CRC Press*

Integrating interesting and widely used concepts of financial engineering into traditional statistics courses, Introduction to Probability and Statistics for Science, Engineering, and Finance illustrates the role and scope of statistics and probability in various fields. The text first introduces the basics needed to understand and create

Bayesian Networks

An Introduction *Wiley*

Bayesian Networks: An Introduction provides a self-contained introduction to the theory and applications of Bayesian networks, a topic of interest and importance for statisticians, computer scientists and those involved in modelling complex data sets. The material has been extensively tested in classroom teaching and assumes a basic knowledge of probability, statistics and

mathematics. All notions are carefully explained and feature exercises throughout. Features include: An introduction to Dirichlet Distribution, Exponential Families and their applications. A detailed description of learning algorithms and Conditional Gaussian Distributions using Junction Tree methods. A discussion of Pearl's intervention calculus, with an introduction to the notion of see and do conditioning. All concepts are clearly defined and illustrated with examples and exercises. Solutions are provided online. This book will prove a valuable resource for postgraduate students of statistics, computer engineering, mathematics, data mining, artificial intelligence, and biology. Researchers and users of comparable modelling or statistical techniques such as neural networks will also find this book of interest.

Computer Age Statistical Inference, Student Edition

Algorithms, Evidence, and Data Science *Cambridge University Press*

The twenty-first century has seen a breathtaking expansion of statistical methodology, both in scope and influence. 'Data science' and 'machine learning' have become familiar terms in the news, as statistical methods are brought to bear upon the enormous data sets of modern science and commerce. How did we get here? And where are we going? How does it all fit together? Now in paperback and fortified with exercises, this book delivers a concentrated course in modern statistical thinking. Beginning with classical inferential theories - Bayesian, frequentist, Fisherian - individual chapters take up a series of influential topics: survival analysis, logistic regression, empirical

Bayes, the jackknife and bootstrap, random forests, neural networks, Markov Chain Monte Carlo, inference after model selection, and dozens more. The distinctly modern approach integrates methodology and algorithms with statistical inference. Each chapter ends with class-tested exercises, and the book concludes with speculation on the future direction of statistics and data science.

Applied Probability and Statistics *Springer Science & Business Media*

This book moves systematically through the topic of applied probability from an introductory chapter to such topics as random variables and vectors, stochastic processes, estimation, testing and regression. The topics are well chosen and the presentation is enriched by many examples from real life. Each chapter concludes with many original, solved and unsolved problems and hundreds of multiple choice questions, enabling those unfamiliar with the topics to master them. Additionally appealing are historical notes on the mathematicians mentioned throughout, and a useful bibliography. A distinguishing character of the book is its thorough and succinct handling of the varied topics.

Mathematical Statistics and Data Analysis *Cengage Learning*

This is the first text in a generation to re-examine the purpose of the mathematical statistics course. The book's approach interweaves traditional topics with data analysis and reflects the use of the computer with close ties to the practice of statistics. The author stresses analysis of data, examines real problems

with real data, and motivates the theory. The book's descriptive statistics, graphical displays, and realistic applications stand in strong contrast to traditional texts that are set in abstract settings. Important Notice: Media content referenced within the product description or the product text may not be available in the ebook version.

Statistics for Data Scientists

An Introduction to Probability, Statistics, and Data Analysis *Springer*

This book provides an undergraduate introduction to analysing data for data science, computer science, and quantitative social

science students. It uniquely combines a hands-on approach to data analysis – supported by numerous real data examples and reusable [R] code – with a rigorous treatment of probability and statistical principles. Where contemporary undergraduate textbooks in probability theory or statistics often miss applications and an introductory treatment of modern methods (bootstrapping, Bayes, etc.), and where applied data analysis books often miss a rigorous theoretical treatment, this book provides an accessible but thorough introduction into data analysis, using statistical methods combining the two viewpoints. The book further focuses on methods for dealing with large data-sets and streaming-data and hence provides a single-course introduction of statistical methods for data science.